STAR DESTROYER

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Your mission is to destroy the meteors and the attacking aliens that are hiding among them. Collisions with meteors and aliens will cause damage to the ship. Damage indicators will alert you to the location of the damage. To make repairs, continue to press the damaged control key. Your ship has been destroyed if all damage indicators are on and you will need to replace the ship.

The forward thrust will propel you through space, use your right and left controls to control the direction of your ship. Watch out for the aliens, they will chase you throughout the galaxy and multiply when they are hit!

OPERATION

This game is equipped with an autoboot mini-operating system. Simply turn the system on, insert the diskette into the left drive and press the button marked "PUSH". If the drive light does not come on after several seconds, press the reset button on the front of the unit. Instructions will display on the screen and the use of the game will be demonstrated automatically if no keyboard entry is made to initiate the game.

You start with 5 ships, an additional ship is awarded for every 10,000 points.

CONTROLS

Press the space bar to fire.

"Control P" to pause.
"Control B" to restart program.
"Control C" to reboot.

↑ = FORWARD THRUST

← = LEFT THRUST

→ = RIGHT THRUST

S = REPLACE SHIP

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