\$ 35

## dBASE II

Assembly Language
Relational Database Management System

WRITTEN BY WAYNE RATLIFF

Software, Consultation, Design, and Production (SCDP)

USER MANUAL

#### dbase II USER MANUAL

## IMPORTANT NOTICE REGARDING USE OF dBASE II

Copyright (C) 1981 Ashton-Tate 9929 West Jefferson Boulevard Culver City, California 90230 (213) 204-5570

Willful violation of the Copyright Law of the United States can result in statutory damages of up to \$50,000 in addition to actual damages, plus criminal penalties of imprisonment up to one year and/or a \$10,000 fine.

The dBase II Computer Program is copyrighted and all rights are reserved by Ashton-Tate. Only you, as original purchaser, may use the dBase II Computer Program and only on a single computer system. Use of the dBase II Computer Program purchased hereby by any other entity or on a computer other than the one for which it is being purchased is an unauthorized use. As an original purchaser of dBase II, you are hereby licensed only to read the Program from its medium into the memory of a computer solely for the purpose of executing the Program. Except for the limited purpose of system back-up as specified in Section IV of the License Agreement, copying, duplicating, selling, or otherwise distributing the dBase II Computer Program is a violation of the law.

The dBase II User Manual is copyrighted and all rights are reserved by Ashton-Tate. The dBase II User Manual may not, in whole or in part, be copied, photocopied, reproduced translated, or reduced to any electronic medium or machine readable form without the express written permission of Ashton-Tate.

The User Manual has been written by Software Consultation, Design, and Production (SCDP) in conjunction with Ashton-Tate. While reasonable efforts have been taken in the preparation of this manual to assure its accuracy, Ashton-Tate or SCDP assumes no liability resulting from any inaccuracies or omissions in this manual, or from the use of the information contained herein.

dbase II is licensed on an "as is" basis. Thère are no warranties expressed or implied, including but not limited to

IMPLIED WARRANTIES OF MERCHANTABILITY OF FITNESS FOR A PARTIC-ULAR PURPOSE AND ALL SUCH WARRANTIES ARE EXPRESSLY AND SPECIF-ICALLY DISCLAIMED.

Ashton-Tate or SCDP shall have no liability or responsibility to you or any other person or entity with respect to any liability, loss or damage caused or alleged to be caused directly or indirectly by dBASE II, the User Manual, or other computer programs sold by Ashton-Tate, including but not limited to any interruption of service, loss of business or anticipatory profits or consequential damages resulting from the use or operation of such computer programs.

NOTE: Good data processing procedure dictates that the user test the program, run and test sample sets of data, and run the system in parallel with the system previously in use for a sufficient period of time to insure that results of operation of the programs are satisfactory.

dBase II is a trademark owned by Ashton-Tate.

Introduction and installation: 6		
	6	
Introduction	6	
Typographic conventions used in this manual	-	
System Requirements	7	
dBASE II Specifications	7	
Making a backup	7	
Installing dBASE II on your system	8	INSTALL
Section I: 13		
How to CREATE a database	14	CREATE
Entering data into your new database	16	
Modifying data in a database	18	EDIT
Full Screen Editing Features	19	
An introduction to dBASE II to commands and the	-	
error correction dialog	20	USE, DISPLAY, LIST
Expanding commands with expressions	21	LIST
Looking at your data records	23	DISPLAY
Innting at your data records	_	GO, GOTO, SKIP
and the state of t	20	00, 00.0, 01.2.
Positioning yourself in the database	24 25	2
Positioning yourself in the database  The interactive ? command	25	?
Positioning yourself in the database  The interactive ? command	25 26	APPEND, INSERT
Positioning yourself in the database  The interactive ? command  Adding more records to a database  Cleaning up a database	25 26 28	•
Positioning yourself in the database  The interactive ? command	25 26	APPEND, INSERT
Positioning yourself in the database  The interactive ? command  Adding more records to a database  Cleaning up a database	25 26 28	APPEND, INSERT
Positioning yourself in the database The interactive ? command Adding more records to a database Cleaning up a database Section I Summary	25 26 28	APPEND, INSERT
Positioning yourself in the database The interactive ? command	25 26 28 29	APPEND, INSERT
Positioning yourself in the database	25 26 28 29	APPEND, INSERT DELETE, RECALL, PACK
Positioning yourself in the database	25 26 28 29 32 33	APPEND, INSERT DELETE, RECALL, PACK
Positioning yourself in the database	25 26 28 29 32 33 37	APPEND, INSERT DELETE, RECALL, PACK
Positioning yourself in the database	25 26 28 29 32 33 37 38	APPEND, INSERT DELETE, RECALL, PACK
Positioning yourself in the database.  The interactive ? command.  Adding more records to a database.  Cleaning up a database.  Section I Summary.  Section II:  Using expressions for selection and control.  Constants and variables.  dBASE II operators.  Logical operators.  Substring logical operator.  String operators.	25 26 28 29 32 33 37 38 40	APPEND, INSERT DELETE, RECALL, PACK
Positioning yourself in the database	25 26 28 29 32 33 37 38 40 41	APPEND, INSERT DELETE, RECALL, PACK STORE
Positioning yourself in the database	25 26 28 29 32 33 37 38 40 41 42	APPEND, INSERT DELETE, RECALL, PACK STORE MODIFY
Positioning yourself in the database. The interactive ? command. Adding more records to a database Cleaning up a database Section I Summary  Section II: 31  Using expressions for selection and control Constants and variables Logical operators Substring logical operator. String operators Changing an empty database structure Duplicating databases and structures. Adding and deleting fields	25 26 28 29 32 33 37 38 40 41 42	APPEND, INSERT DELETE, RECALL, PACK STORE MODIFY
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator. String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields	25 26 28 29 32 33 37 38 40 41 42 43	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator. String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields with data in the database. Dealing with CP/M and other "foreign files".	25 26 28 29 32 33 37 38 40 41 42 43 45 47	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND
Positioning yourself in the database. The interactive? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Logical operators. Substring logical operator String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields with data in the database.  Dealing with CP/M and other "foreign files". Renaming database fields.	25 26 28 29 32 33 37 38 40 41 42 43 45 47	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND
Positioning yourself in the database. The interactive? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables.  dease II operators. Logical operators. Substring logical operator String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields with data in the database. Dealing with CP/M and other "foreign files". Modifying data rapidly.	25 26 28 29 32 33 37 38 40 41 42 47 49 50	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables.  dBASE II operators. Logical operators. Substring logical operator String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields	25 26 28 29 33 37 38 40 41 42 43 45 47 49 50 52	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE SORT, INDEX
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields with data in the database. Dealing with CP/M and other "foreign files" Renaming database fields. Modifying data rapidly. Organizing your databases. Finding the information you want.	25 26 28 29 32 33 37 38 40 41 42 43 45 47 49 50 52 54	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE SORT, INDEX FIND, LOCATE
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator. String operators. Changing an empty database structure. Duplicating databases and structures. Adding, and deleting fields	25 26 28 29 32 33 37 38 40 41 42 43 45 47 49 55 54 56	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE SORT, INDEX FIND, LOCATE REPORT
Positioning yourself in the database. The interactive? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator. String operators. Changing an empty database structure. Duplicating databases and structures. Adding and deleting fields	25 26 28 29 32 33 37 38 40 41 42 43 45 47 49 50 52 54 56 58	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE SORT, INDEX FIND, LOCATE REPORT COUNT, SUN
Positioning yourself in the database. The interactive ? command. Adding more records to a database. Cleaning up a database. Section I Summary.  Section II:  Using expressions for selection and control. Constants and variables. Logical operators. Substring logical operator. String operators. Changing an empty database structure. Duplicating databases and structures. Adding, and deleting fields	25 26 28 29 32 33 37 38 40 41 42 43 45 47 49 55 54 56	APPEND, INSERT DELETE, RECALL, PACK  STORE  MODIFY COPY COPY, USE, MODIFY COPY, APPEND COPY, APPEND REPLACE, CHANGE SORT, INDEX FIND, LOCATE REPORT

Setting up a command file		
(writing your first program)	62	MODIFY COMMAND (file)
Making choices and decisions	64	IFELSEENDIF
Repeating a process	66	DO WHILE.
Procedures (subsidiary command files)	67	DO <file></file>
Entering data interactively during a run	68	WAIT, INPUT, ACCEPT
Placing data and prompts exactly where	00	wall, inrul, accert
you want them	69	CSAYGET
A command file that summarizes what we've learned	72	eSkiGEI
Working with multiple databases	-	201 000 00 00 00 00 00 00 00 00 00 00 00
Generally useful system commands and functions	75	SELECT PRIMARY/SECONDARY
A few words about programming and planning	76	
your command files		
your command files	77	
Section IV: 79		
Pynending your control with American	•-	
Expanding your control with functions	80	
Changing dBASE II parameters and defaults	84	SET
Merging records from two databases	86	UPDATE
JOINING entire databases	87	JOIN
Full screen editing and formatting	88	SET FORMAT TO SCREEN
•		<pre>@SAYGETPICTURE</pre>
Formatting the printed page	90	SET FORMAT TO PRINT
		€SAYUSING
Setting up and printing a form	91	
Time to regroup	93	
Section. V: 95		
Database Basics	96	
A brief introduction to database organization	98	
dBASE II Records, Files and Data Types	99	
dbase II operation surmary		
dbase II function summary	103	
dbase II command summary	104	
Commands grouped by what you want done	100	
109 File structure		
110 File operations		
110 Organizing database		
110 Combining databases		
111 Editing, updating, changing data		
111 Using variables		
112 Interactive input		
112 Searching		
112 Output		A second of the second
113 Programming		
113 LLORI GIBITIE		
Contine TT.		
Section VI: 115		
A working accounting eveter	44-	

#### Introduction

dBASE II is a database management tool that allows easy manipulation of small and medium sized databases using English-like commands. With dBASE II you can:

- \* Create complete database systems.
- Easily add, delete, edit, display and print data from your database, with a minimum of data duplication on file.
- Gain a large measure of program/data independence, so that when you change your data your don't have to change your programs, and vice-versa
- Generate reports from one or more databases, automatically do multiplication, division, sub-totals, totals and other data manipulation every time you use them.
- Use the full-screen editing capability to set up a screen format, so that you see exactly what you're going to get, and enter data by simply "filling in the blanks."

dBASE II is an extremely powerful system. To get the most out of it, please take the time to read the instructions before you start using it. The time will be well spent.

# Typographic conventions used in this manual:

Lowercase in the screen representations indicates material that you type in.

<u>Uppercase</u> in the screen representations indicates the dBASE II prompts and responses. In text, uppercase is used for dBASE II commands.

- "..." will be used in the text of this manual to set off dBASE II commands and materials you type. Occasionally, they may are used in the screen representations if needed for clarity. DO NOT TYPE THE SYMBOLS.
- [...] square brackets will be used to indicate parts of a dBASE II command that are optional.
- <...> bracket portions of a dBASE II command that are to be filled in with real information. E.g.: (filename) means the name of a file is to be inserted. They are also used in text to bracket field names and file names.

<enter> means press the carriage return or "enter" key on
your keyboard. DO NOT TYPE THIS WORD, NOR THE SYMBOLS.

### System Requirements

dBASE II requires the following hardware and software environment:

- \* 8080, 8085 or Z-80 based microprocessor system (Like the TRS-80/II, Northstar, Apple II with the Z-80 card, etc.)
- 48K bytes minimum of memory (dBASE II uses locations from 5CH to A400H) for most micros, 56k for Apple, Heath, North Star and a few others.
- \* CP/M (version 1.4 or 2.x), CDOS OR CROMIX operating systems.
- \* One or more mass storage devices (usually floppy disk drives)
- \* A cursor-addressable CRT if full screen operations are to be used.
- \* Optional text printer (for some commands).

### dBASE II Specifications

Records per database file	65535	max	
Characters per record	1000	max	
Fields per record	32	max	
Characters per field	254	max	
Largest number	±1.8 x 10 <sup>63</sup> ±1 x 10 <sup>-63</sup>	approx	
Smallest number		approx	
Numeric accuracy		digits	
Character string length		characters	max
Command line length		characters	
Report header length	254	characters	max
Index key dength	100	characters	
Expressions in SUM command	1 5	max	

# BEFORE YOU DO ANYTHING ELSE, MAKE A COPY OF THE dBASE II DISC. STORE THE ORIGINAL IN A SAFE PLACE AND USE THE COPY.

Install a system disk in drive A and the dBASE II disk in drive B.: Now type:

\*PIP A:=B: . . [OV]

The letter "0" is necessary to make certain that your operating system will copy all of the data from the distribution disk.

If you are working with a single drive, use the COPY or BACKUP commands, and follow the screen prompts.

Backuns are essential, and should be done frequently. If you have a short session on your computer, once a session may be shough, otherwise do it much more frequently than that. You can balance the cost of doing the backups versus the cost of your data better than we can, out since you can rewrite disks, the cost of the backups is own What's your entire accounting database worth?

This can't be over-emphasized!

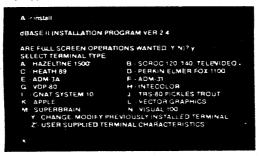
#### INSTALLING ABASE II ON YOUR SYSTEM.

Load the copy (you did make a copy, right?) of dBASE II into your logged-on drive and do any initialization that has to be done (control-C, reset, etc.)

Now type "INSTALL" to customize dBASE II to your system. (DO NOT TYPE THE """ SYMBOLS.)

If your terminal does not have cursor X-Y positioning (see your manual), type "N" in answer to the prompt. Otherwise, type "I". This provides you with the ability to do full-screen editing, a convenient way to enter data and work with your databases. Rather than ending up typing on the last line of the screen, with everything else scrolling up, you can position the cursor wherever you want it using dBASE II commands.

dBASE II then lists terminal types. If yours is listed, type the appropriate letter. If your terminal is not listed, type "2".



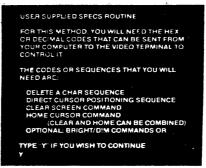
If you selected one of the listed terminals, dBASE II then asks you which character you want to use for macro substitution (described in Section IV, used in Section VI and defined in Part II of this manual). If the ampersand will not conflict with your word processor, type (enter). Otherwise, type in the symbol you want to use.

Initially, you will want to use the error correction dialogue, so type (enter). This will allow you to correct an error without having to re-enter the entire command (page/20). (You can disable this feature later by using the "Y--CHANGE/MODIFY" option above).

ENTER & CHARACTER TO BE USED FOR INDICATING MACROS
OR A RETURN FOR DEFAULT CHARACTER OF AMPERSANO (8)
INDICATION OF THE EHROR CORRECTION DIALOGUE IS
TO BE USED OR ANY OTHER KEY IF NO DIALOGUE IS MANTED
INDICATION
TYPE IT TO SAVE, ANY OTHER CHAR TO ABORT INSTALL.
SAVING INSTALLATION PARAMETERS

at the end of the installation procedure, you can complete the installation by typing 'T', or you can abort the installation and return the terminal to whatever condition it was in before you started the procedure.

If your terminal is not listed and you typed "Z", dBASE II lists the terminal commands that you will require to complete the installation procedure for your terminal. You may also want to use this customization procedure to change the normal defaults that have been selected for your terminal (reverse video with certain commands, for example).



If you know your terminal codes for the above procedures, type 'Y' to continue. dBASE II then prompts you through the entry of the codes. The example shown below is for an IBM 3101/12 terminal. This terminal does not allow highlighting or reverse video, so <enter> was typed for these questions.

dBASE II shows the previous values of the control bytes, so we have indicated the new values we typed in between two "^" symbols. DO NOT TYPE THESE SYMBOLS.

WILL YOU BE ENTERING COMMANDS AS HEX OR DECIMAL? TYPE D' FOR DECIMAL OR H' FOR HEXADECIMAL

COMMANDS ARE ENTERED AS A SEQUENCE OF NUMBERS TYPE A CARRIAGE RETURN TO END A SEQUENCE

NOW ENTER THE CODES FOR CHARACTER
DELETION THIS IS THE SEQUENCE BACKSPACE, SPACE BACKSPACE ON MOST TERMINALS IF THIS IS TRUE FOR YOUR TERMINAL THEN TYPE 'Y'

#### -DIRECT CURSOR POSITIONING

THE CURSOR CONTROL SEQUENCE IS USUALLY A 3 TO 4 BYTE SEQUENCE THE FIRST ONE OR TWO BYTES ARE USUALLY FIXED AND THE REMAINING BYTES CONTAIN THE LINE AND COLUMN NUMBERS

FIRST, ENTER THE POSITION IN THE SEQUENCE THAT HOLDS THE COLUMN NUMBER

NEXT. ENTER THE POSITION IN THE SEQUENCE THAT HOLDS THE LINC NUMBER

MANY TERMINALS ADD A CONSTANT TO THE LINE AND COLUMN NUMBERS. ENTER THE CONSTANT BIAS FOR YOUR TERMINAL 20 H

NOW ENTER THE SKELETON FOR THE DIRECT CURSOR COMMAND ENTER A ZERO IN THE PLACES WHERE COLUMN AND LINE NUMBERS GO (11 BYTE MAX)

ENTER CONTROL CODE BYTE 1: 03 1B ENTER CONTROL CODE BYTE 2: 00 59 ENTER CONTROL CODE BYTE 3: 00 0 ENTER CONTROL CODE BYTE 3: 00 0 ENTER CONTROL CODE BYTE 5: 00 < return >

IS THIS CORRECT (Y/N)? y

-DIM/BRIGHT VIDEO/REVERSE VIDEO-

ÉRTER THE COMMAND THAT WILL SWITCH TO "HIGH INTENSITY OR NORMAL VIDEO (5 BYTE MAX)

ENTER CONTROL CODE BYTE 1: 10 < return > IS THIS CORRECT (Y/N)? y

-CLEAR AND HOME COMMAND(S) -

ENTER THE COMMAND(S) THAT WILL CLEAR THE SCREEN AND PLACE THE CURSOR IN THE UPPER LEFT CORNER OF THE TERMINAL (11 BYTE MAX)

ENTER CONTROL CODE BYTE 1: 00 180 ENTER CONTROL CODE BYTE 2: 00 140 ENTER CONTROL CODE BYTE 3: 00 < return >

IS THIS CORRECT (Y/N)?Y

NTER THE COMMANDS TO BE ISSUED WHEN ENTERING THE FULL-SCREEN EDITING MODE TE ANY 11 BYTE MAX) .

ENTER CONTROL CODE BYTE 1:00 < return >

IS THIS CORRECT (Y/N)? V

ENTER THE COMMAND THAT WILL SAIT HITO STANDARD INTENSITY OR NORMAL VICTO **OPERATIONS** IS BYTE MAX

ENTER CONTROL CODE BYTE 1 10

IS THIS CORRECT (Y/N)? V

ENTER THE COMMANDS TO BEISSUED WHEN LEAVING THE FULL-SCREEN EDITING MODE

SUGGESTION. USE DIRECT CURSOR POSITIONING TO PUT CURSOR ON THE BOTTO! LINE OF THE SCREEN ... (11 BYTE MAX)

ENTER CONTROL CODE BYTE 1: 10 '18'
ENTER CONTROL CODE BYTE 2: 17 '59'
ENTER CONTROL CODE BYTE 3: 03'
ENTER CONTROL CODE BYTE 4: 00' '20'
ENTER CONTROL CODE BYTE 5: 2E 'ref refum >

IS THIS CORRECT (Y/N)? V

ENTER A CHARACTER TO BE USED FOR "NDICATING MACROS OR A RETURN FOR DEFAULT CHARACTER OF AMPERSAND (&) < return >

TYPE A RETURN IF THE ERROR CORRECTION DIALOGUE IS TO BE USED OR ANY OTHER KEY IF NO DIALOGUE IS WANTED: return >

TYPE Y TO SAVE, AND OTHER CHAR TO ABORT INSTALL SAVING INSTALLATION PARAMETERS

MODIFY EXISTING SPECS ROUTINE

FOR THIS METHOD, YOU WILL NEED THE HEX OR DECIMAL CODES THAT CAN BE SENT FROM Y' TO COMPUTER TO THE VIDEO TERMINAL TO CONTROL IT

TYPE Y IF YOU WISH TO CONTINUE

WILL YOU BE ENTERING COMMANDS AS HEX OR DECIMAL? TYPE D FOR DECIMAL OR H FOR HEXADECIMAL

COMMANDS ARE ENTERED AS A SEQUENCE OF NUMBERS TYPE A CARRIAGE RETURN TO END A SEQUENCE

1 - DELETE A CHAR SEQUENCE

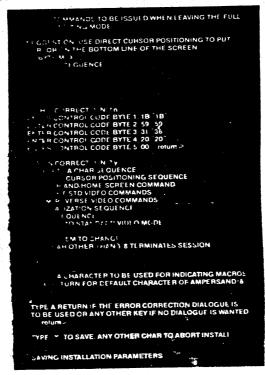
2 - DIRECT CURSOR POSITIONING SEQUENCE 3 - CLEAR AND HOME SCREEN COMMAND

4 - BRIGHT/STD VIDEO COMMANDS 5 - DIM/REVERSE VIDEO COMMANDS 6 - INITIALIZATION SEQUENCE

7 - EXIT SEQUENCE 8 - RESET TO STANDARD VIDEO MODE

SELECTITEM TO CHANGE ANY CHAR OTHER THAN 1-8 TERMINATES SESSION To modify an installed dBASE II system, type "IMSTALL", then "I" or "W" in response to the full-screen editing query, then select the "I" option from the terminal listing. dBASE II responds with the following sequence of commands. In this example, we wanted to change the "EXIT" sequence to position the cursor on the 23rd line rather than the 17th line when leaving the full screen editing mode. (You'll find out about this as we go through dBASE instructions later in this manual.).

Motice that the numbers are entered in hexadecimal and, the lines are numbered from 0 to 23, columns from 0 to 79.



dBASE II is now installed, and you can begin using it immediately.

Bring up dBASE II by typing "dBASE".

A prompt line asks for the date. If you enter a date, this will be recorded in your files as the last access every time you add to or delete from the file, and can be useful for keeping track of updates. If you want to ignore it, just hit (enter).

dBASE II loads into memory, displays a sign-on message and shows the prompt dot (.) to indicate that it is ready to accept commands.

To show you how powerful and easy to use dBASE II actually is, the first thing we'll do is create a database and enter data into it.

It will only take a few minutes.