

(d) Using a branch telephone

Communication is established when a number is dialed from a branch telephone and the A or O command is executed after the counterpart answered. The handset must be hooked on after command execution so that it will not pick up noise.

Communication through a branch telephone can also be established by dialing a number with the D command with W option. In this case, the line is not disconnected even when the handset is hooked on. It can be disconnected only by executing the H command and hanging up the handset.

(e) How to answer

When the S2 register is nonzero, the modem answers the phone automatically (auto answering); it counts rings to the value specified in the S2 register and executes the A command automatically. Therefore, the line is always connected in the ANS mode when the auto answering function is enabled.

The auto answering function is disabled when the S2 register is loaded with 0. Even in this state, the modem informs the main unit of ring detection by sending it return code 8. When a ring is detected, execute the A or O command to establish communication.

(f) Handset

The handset can be turned on or off using the V command. Since whether the handset is on or off does not affect the communication function of the modem, the communication line can be monitored by turning on the handset during data transmission. However, noises caught by the handset microphone may enter the line and disturb communication.

(g) Acoustic coupler

The modem cartridge serves as an acoustic coupler when furnished with an optional acoustic coupler unit. In this case, the telephone line is disconnected from the modem.

The only differences between the coupler and modem are that 1) with the coupler, the computer sends data through the telephone mouthpiece while the modem sends it directly via the telephone line, and 2) with the coupler, the computer receives data through the telephone earpiece, while the modem gets it directly from the telephone line. The function of commands are the same for both couplers and modems except that the coupler is not provided with the dialing function.

If both the handset and coupler are connected at the same time, neither of them can be used.

5.1.7.3 DMM cartridge

(1) General

The Digital MultiMeter (DMM) cartridge is an intelligent measuring unit which incorporates an A/D conversion IC and 4-bit CMOS CPU.

The DMM cartridge transfers data and commands via the PINE cartridge interface in 600-bps asynchronous serial communication mode. The cartridge interface is set to the IO mode and used as the control signal line (Power ON/OFF, RDY).

(2) Structure

(a) DMM cartridge I/O address space

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks	
Read	P10H	CIOR	Output port contents								CDB0	
	P11H	Not used (access inhibited)										
	P12H											
	P13H											
Write	P10H	CIOR	0	0	0	CDB4	Don't care					
	P11H	Not used (access inhibited)										
	P12H											
	P13H											

CIOR: Cartridge IO register

CDB0: Command (Range switch command) RDY signal

= 0: Ready

= 1: Busy

CDB4: Power-on/off control signal

= 0: Power-on

1: Power-off

In addition to the above signal lines, CTXD and CRXD are used for asynchronous serial communication (600 bps, 8 data bits, no parity, 1 stop bit). In actual operation, data is sent or received via ARTDOR (P14H) or ARTDIR (P14H). The serial switch must be set to the cartridge SIO mode.

 MODEM SAMPLE PROGRAM

NOTE : This sample program is for using MODEM cartridge.

<> assemble condition <>

.Z80

<> loading address <>

.PHASE 100H

<> constant values <>

0018
 0002
 0001
 0019
 0003

IO registers
 ZSWR EQU 18H ; Switch register
 ZCSW1 EQU 02H ; Cartridge switch 1
 ZCSW0 EQU 01H ; Cartridge switch 2
 ZIOCTLR EQU 19H ; IO control register
 BZCRS EQU 3 ; CRS signal bit

F005
 F006
 F53F

System area
 RZSWR EQU 0F005H ; SWR data setting area
 RZIOCTLR EQU 0F006H ; IOCTLR data setting area
 CRGDEV EQU 0F53FH ; Cartridge device code

EB03
 EB54
 EB06
 EB09
 EB0C

BIOS entry (RBIOS2)
 WBOOT EQU 0EB03H ; Warm boot
 RSIOX EQU WBOOT +51H ; Serial input/output
 CONST EQU WBOOT +03H ; Console status
 CONIN EQU WBOOT +06H ; Console in
 CONOUT EQU WBOOT +09H ; Console out

0010
 0020
 0030
 0040
 0050
 0060

RSIOX parameter
 RSOPN EQU 10H ; Open code
 RSCLS EQU 20H ; Close code
 RSIST EQU 30H ; Input status code
 RSOST EQU 40H ; Output status code
 RSGET EQU 50H ; Get code
 RSPUT EQU 60H ; Put code

0001
 0002
 0003

RS232 EQU 01H ; RS-232C using
 SIO EQU 02H ; SIO using
 CSIO EQU 03H ; Cartridge SIO using

Cartridge mode.

0000
 0040
 0080
 00C0

DBMODE EQU 00000000B ; DB mode
 HSMODE EQU 01000000B ; HS mode
 IOMODE EQU 10000000B ; IO mode
 OTMODE EQU 11000000B ; OT mode

000F

DVWDM EQU 00001111B ; Device code for Modem

000D
 000A

CR EQU 0DH ; Carriage return.
 LF EQU 0AH ; Line feed.

0200

RCVSZ EQU 200H ; Receive buffer size.

 MAIN PROGRAM

NOTE :

CAUTION :
 If you use resident BIOS, change
 RBIOS1 to RBIOS2.
 If Your program is ROM execute program,
 you must use RBIOS2.

0100
 0100

START: JP PSTART

Message

0103 53 74 61 72
 0107 74 20 6F 66
 010B 20 4D 6F 64
 010F 65 6D 20 83
 0113 6F 6D 6D 75
 0117 6E 69 63 61
 011B 74 69 6F 6E
 011F 2E 0D 0A 00
 0123 4D 6F 64 65
 0127 6D 20 63 61
 012B 72 74 72 69
 012F 64 67 65 20
 0133 63 68 65 63
 0137 6B 2E 0D 0A
 013B 00
 013C 53 65 6E 64
 0140 20 69 6E 69
 0144 74 69 61 6C
 0148 20 64 61 74
 014C 61 2E 0D 0A
 0150 00
 0151 52 65 63 65
 0155 69 76 65 20
 0159 61 6E 73 77
 015D 65 72 20 63
 0161 6F 64 65 2E
 0165 0D 0A 00

MSG1: DB 'Start of Modem communication.',CR,LF,00H
 MSG2: DB 'Modem cartridge check.',CR,LF,00H
 MSG3: DB 'Send initial data.',CR,LF,00H
 MSG4: DB 'Receive answer code.',CR,LF,00H

```

0168 21 21 21 20
016C 53 74 61 72
0170 74 20 6F 66
0174 20 4D 6F 64
0178 65 6D 20 21
017C 21 21 0D 0A
0180 00
0181 21 21 21 20
0185 45 6E 64 20
0189 6F 66 20 4D
018D 6F 64 65 6D
0191 20 21 21 21
0195 0D 0A 00
0198 43 6F 6D 6D
019C 75 6E 69 63
01A0 61 74 69 6F
01A4 6E 20 65 72
01A8 72 6F 72 0D
01AC 0A 00

```

```

MSG5: DB      '!!! Start of Modem !!!',CR,LF,00H
MSG6: DB      '!!! End of Modem !!!',CR,LF,00H
MSG7: DB      'Communication error',CR,LF,00H

```

Main program

```

01AE
01AE 31 4000
01B1 21 0103
01B4 CD 02BC

01B7 21 0123
01BA CD 02BC
01BD 3A F53F
01C0 47
01C1 E6 3F
01C3 FE 0F
01C5 C2 EB03
01C8 76
01C9 FE 8F
01CB C4 0289

01CE
01CE CD 029D
01D1 CD 0296

01D4
01D4 21 02F2
01D7 11 0305
01DA 01 0009
01DD ED B0

01DF 21 0305
01E2 06 13
01E4 CD EB54
01E7 B7
01E8 C2 026F

01EB
01EB 21 013C
01EE CD 02BC

01F1 21 0305
01F4 3A 02FB
01F7 4F
01F8 06 60
01FA CD EB54
01FD 20 70

01FF
01FF 21 0151
0202 CD 02BC

0205
0205 21 0305
0208 06 50
020A CD EB54
020D C2 026F

0210 CD 02C6
0213 FE 0D
0215 20 EE

0217 06 20
0219 CD EB54
021C 21 0168
021F CD 02BC

0222 21 02FC
0225 11 0305
0228 01 0009
022B ED B0
022D 21 0305
0230 06 13
0232 CD EB54
0235 B7
0236 C2 026F

0239
0239 CD EB06
023C 3C
023D 28 0E

023F 21 0305
0242 06 30
0244 CD EB54
0247 3C
0248 28 18
024A 76
024B 18 EC

```

```

PSTART:
LD SP,4000H ; Set stack pointer.
LD HL,MSG1 ; 'Start of Modem communication'
CALL MSGDSP ; Message display.

LD HL,MSG2 ; 'Modem cartridge check'
CALL MSGDSP ; Message display.
LD A,(CRGDEV) ; Get cartridge device code.
LD B,A
AND 03FH ; Get device code only.
CP DVMDM ; Modem cartridge?
JP NZ,WBOOT ; No. then WBOOT.
LD A,B ; Restore CRGDEV.
CP 10MODE+DVMDM ; Already IO mode?
CALL NZ,SETMODE ; No. then set into IO mode.

CRESET:
CALL CRST02 ; CRS line on and wait 10 msec.
CALL CRST01 ; CRS line off and wait 10 msec.

MDMOPN:
LD HL,OPNDAT ; Copy RSIOX open parameters.
LD DE,OPNPRM
LD BC,9
LDIR

LD HL,OPNPRM ; RSIOX open.
LD B,RSOPN+CSIO ; Using Cartridge SIO.
CALL RSIOX
OR A ; Already opened?
JP NZ,ERREND ; Yes.

PUTINIT:
LD HL,MSG3 ; Send initial data.
CALL MSGDSP ; Display message.

LD HL,OPNPRM ; Send initial data.
LD A,(INITDATA) ; Initial data --> A
LD C,A
LD B,RSPUT ; Using PUT function of RSIOX.
CALL RSIOX
JR NZ,ERREND ; Error return, then retry.

GETANS:
LD HL,MSG4 ; 'Receive answer code.'
CALL MSGDSP ; Display message.

GETANS1:
LD HL,OPNPRM ; Receive answer code.
LD B,RSGET ; Using GET function of RSIOX.
CALL RSIOX
JP NZ,ERREND ; Error return, then Warm Boot.

CALL CHARDSP ; Display receiving character.
CP CR ; Recive char. is CR?
JR NZ,GETANS1 ; No. (Loop until receiving CR code.)

LD B,RSCLS ; Close RSIOX.
CALL RSIOX
LD HL,MSG5 ; '!!! Start of modem !!!'
CALL MSGDSP ; Display message.

LD HL,MDMDAT ; Copy initial data parameter for RSIOX.
LD DE,OPNPRM
LD BC,9
LDIR
LD HL,OPNPRM ; Open RSIOX.
LD B,RSOPN+CSIO ; Using OPEN function of RSIOX.
CALL RSIOX
OR A ; Error return?
JP NZ,ERREND ; Yes. (then Warm Boot)

KEYCHK
CALL CONST ; Get console status.
INC A ; Exist inputing key data?
JR Z,PUT ; Yes.

LD HL,OPNPRM ; Get RSIOX receiving status.
LD B,RISST ; Using INSTS function of RSIOX.
CALL RSIOX
INC A ; Exist receiving data?
JR Z,GET ; Yes.
HALT
JR KEYCHK ; Loop to Key Check.

```

```

024D
024D CD EB09
0250 FE 03
0252 28 21
0254 CD 02C8

0257 21 0305
025A 4F
025B 06 60
025D CD EB54
0260 18 D7

0262
0262 21 0305
0265 06 50
0267 CD EB54
026A CD 02C8
026D 18 CA

026F
026F 21 0198
0272 CD 02BC
0275
0275 21 0181
0276 CD 02BC
027B 21 02FE
027E CD 02AB

0281 06 20
0263 CD EB54
0266 C3 EB03

```

```

PUT:
CALL CONIN      ; Get input key code.
CP 03H          ; STOP key?
JR Z,PEND      ; Yes.
CALL CHARDSP   ; Display input key data.

LD HL,OPNPRM   ; Send input key data.
LD C,A
LD B,RSPUT     ; Using PUT function of RSIOX.
CALL RSIOX
JR KEYCHK      ; Loop to Key Check.

GET:
LD HL,OPNPRM   ; Get receiving data.
LD B,RSET      ; Using GET function of RSIOX.
CALL RSIOX
CALL CHARDSP   ; Display receiving data.
JR KEYCHK      ; Loop to Key Check.

ERREND:
LD HL,MSG7     ; 'Communication error.'
CALL MSGDSP    ; Display message.

PEND:
LD HL,MSG6     ; '!!! End of modem !!!'
CALL MSGDSP    ; Display message.
LD HL,CLSCMD   ; Modem close parameter --> HL
CALL PUTDATA   ; Send modem close parameter.

LD B,RSCLS     ; Close RSIOX.
CALL RSIOX
JP WBOOT       ; Jump to Warm Boot.

```

```

*****
SELECT IO MODE
*****

```

```

NOTE :
      Select IO mode (Cartridge mode)

```

```

<> entry parameter <>
      NON
<> return parameter <>
      NON
<> preserved registers <>
      NON

```

```

0289
0289 3A F005
028C E6 FC
028E F6 01
0290 32 F005
0293 D3 18
0295 C9

```

```

SETMODE:
LD A,(RZSWR)   ; Get switch register data.
AND OFFH-ZCSW1-ZCSW0 ; Clear CSW1,0 bit.
OR ZCSW0       ; Set IO mode.
LD (RZSWR),A   ; Store to memory.
OUT (ZSWR),A   ; Output to IO port.
RET

```

```

*****
CRS LINE CONTROL SUBROUTINE
*****

```

```

NOTE :
      There are two routine, one is setting
      CRS high, and one is setting CRS low.

```

```

<> entry parameter <>
      NON
<> return parameter <>
      NON
<> preserved registers <>
      NON

```

```

0296
0296 3A F006
0299 CB DF
029B 18 05
029D
029D 3A F006
02A0 CB 9F
02A2
02A2 32 F006
02A5 D3 19
02A7 CD 02DE
02AA C9

```

```

CRST01:
LD A,(RZIOCTLR) ; Get IO control register data.
SET BZCRS,A     ; Set CRS high.
JR CRST

CRST02:
LD A,(RZIOCTLR) ; Get IO control register data.
RES BZCRS,A     ; Reset CRS low.

CRST:
LD (RZIOCTLR),A ; Store data to memory.
OUT (ZIOCTLR),A ; Out put to IO port.
CALL WAIT10     ; Wait about 10 msec.
RET

```

```

*****
SEND DATA TO RSIOX
*****

```

```

NOTE :
      Send data to RSIOX until finding
      00h code.

```

```

<> entry parameter <>
      HL : Data top address.
<> return parameter <>
      NON
<> preserved registers <>
      NON

```

```

CAUTION :
      If error happend, then stop this
      this program.

```

```

02AB
02AB 4E
02AC 0C
02AD 0D
02AE C6

```

```

PUTDATA:
LD C,(HL)      ; Get sending data. (1 byte)
INC C
DEC C
RET Z          ; Yes. (then return)

```

02AF E5
 02B0 21 0305
 02B3 06 80
 02B5 CD EB54
 02B8 E1
 02B9 23
 02BA 18 EF

PUSH HL ; Save parameter.
 LD HL,OPNPRM ; Send data to RSIOX.
 LD B,RSPUT ; Use PUT function of RSIOX.
 CALL RSIOX ;
 POP HL ; Restore parameter.
 INC HL ; Pointer update.
 JR PUTDATA ; Loop.

 DISPLAY MESSAGE UNTIL FIND 00H

NOTE :

<> entry parameter <>
 HL : Message data top address
 <> return parameter <>
 NON
 <> preserved registers <>
 NON

CAUTION :

02BC
 02BC 4E
 02BD 0C
 02BE 0D
 02BF C8
 02C0 E5
 02C1 CD EBOC
 02C4 E1
 02C5 23
 02C6 18 F4

MSGDSP:

LD C,(HL) ; Get displaying data.
 INC C ;
 DEC C ; Getting data is 00h?
 RET Z ; Yes. (then return)
 PUSH HL ; Save parameter.
 CALL CONOUT ; Console out data.
 POP HL ; Restore parameter.
 INC HL ; Update parameter.
 JR MSGDSP ; Loop.

 DISPLAY A CHARACTER

NOTE :

<> entry parameter <>
 A : Character code.
 return parameter <>
 NON
 <> preserved registers <>
 All registers.

CAUTION :

If character code is CR, then console out CR with LF.

02C8 F5
 02C8 C5
 02C9 D5
 02CA E5
 02CB F5
 02CC 4F
 02CE CD EBOC
 02D1 F1
 02D2 FE 0D
 02D4 0E 0A
 02D6 CC EBOC
 02D9 E1
 02DA D1
 02DB C1
 02DC F1
 02DD C9

CHARDSP:

PUSH AF ; Save all registers.
 PUSH BC ;
 PUSH DE ;
 PUSH HL ;
 PUSH AF ;
 LD C,A ; Console out data.
 CALL CONOUT ;
 POP AF ; Get inputed parameter,
 CP CR ; Is it CR?
 LD C,LF ; If so, then console out LF.
 CALL Z,CONOUT ;
 POP HL ; Restore all registers.
 POP DE ;
 POP BC ;
 POP AF ;
 RET ;

 WAIT ABOUT 100 MILLI SECOND

NOTE :

<> entry parameter <>
 NON
 <> return parameter <>
 NON
 <> preserved registers <>
 NON

CAUTION :

02DE
 02DE 01 0002
 02E1 F5
 02E2
 02E2 3E E6
 02E4
 02E4 3D
 02E5 20 FD
 02E7 0B
 02E8 78
 02E9 B1
 02EA 20 F6
 02EC F1
 02ED C9

WAIT10:

LD BC,2 ;
 PUSH AF ;

WT10:

LD A,230 ;

WT20:

DEC A ;
 JR NZ,WT20 ;

DEC BC ;
 LD A,B ;
 OR C ;
 JR NZ,WT10 ;
 POP AF ;
 RET ;

Constant data & Work area

02EE
 02EE 25 5A 0D 00

CLSCMD:

DB 'XZ',CR,00H ; Modem close command data.
 RSIOX first open parameter.

```

02F2
02F2 030E
02F4 0200
02F6 06
02F7 03
02F8 00
02F9 01
02FA FF

OPNDAT:
DW RCVBUF ; Receive buffer top address.
DW RCVSZ ; Receive buffer size.
DB 006H ; Baud rate. (300 bps)
DB 003H ; Bit length. (8 bits/character)
DB 000H ; Parity. (non parity)
DB 001H ; Stop bit. (1 stop bit)
DB 0FFH ; Special parameter.

:
:
: Modem initial data.
: (8 bits, non parity, 1 stop bit)
INITDATA:
DB 01011000B

:
: RSIOX second open parameter.
: (This parameters are matched with initial data.)
MWDAT:
DW RCVBUF ; Receive buffer top address.
DW RCVSZ ; Receive buffer size.
DB 006H ; Baud rate.
DB 003H ; Bit length.
DB 000H ; Parity.
DB 001H ; Stop bit.
DB 0FFH ; Special parameter.

:
: RSIOX parameter area (for calling & return)

0305
0305 OPNPRM
DS 9

:
: Receiving buffer area.

030E
030E RCVBUF:
DS RCVSZ

:
END

```

(3) Use
The DMM cartridge is used following the steps shown below using BIOS RSIOX:

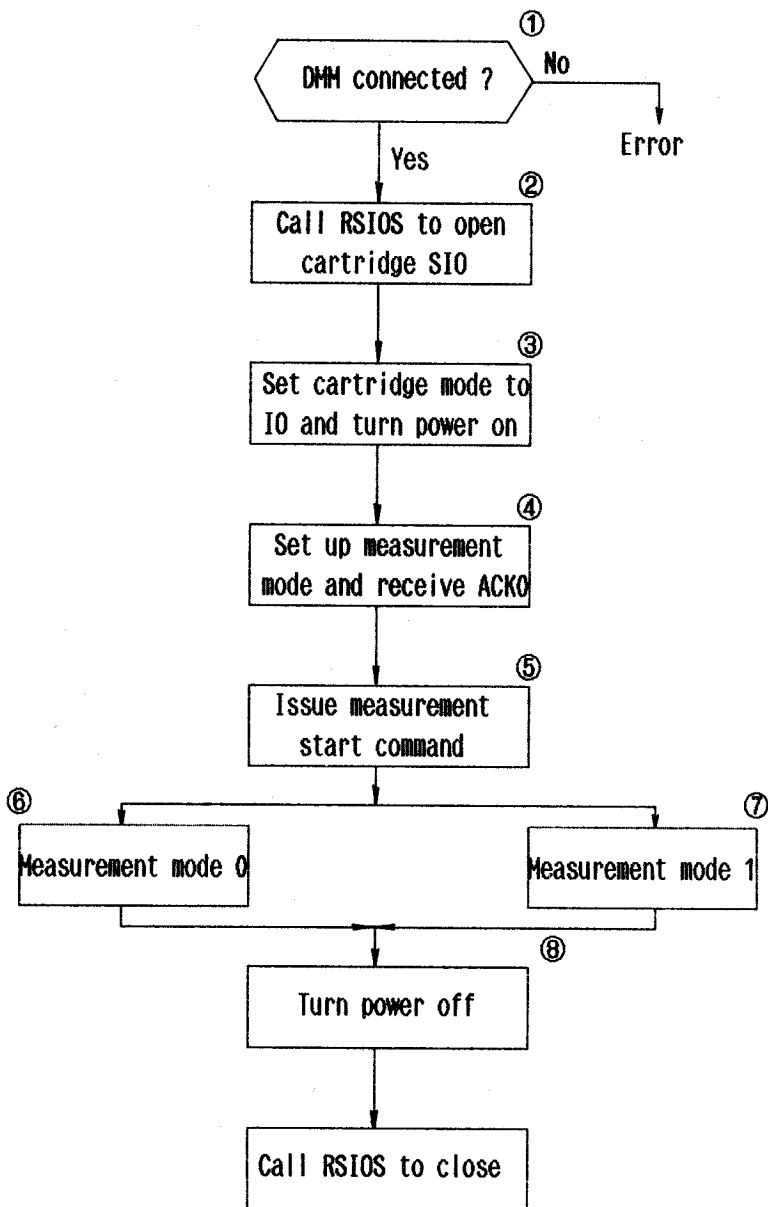
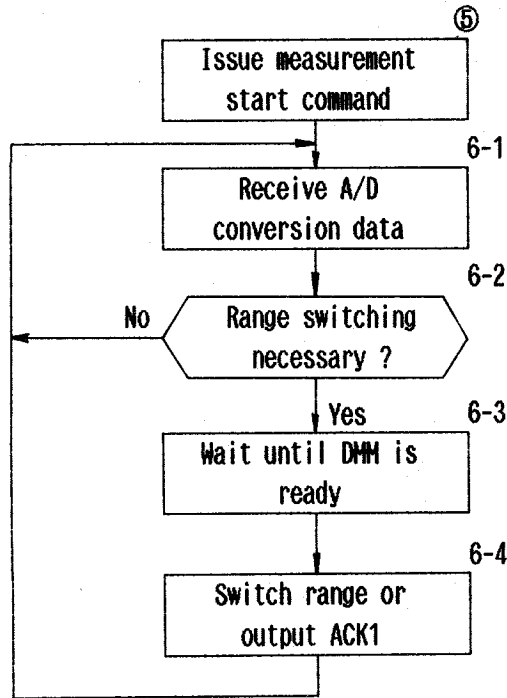
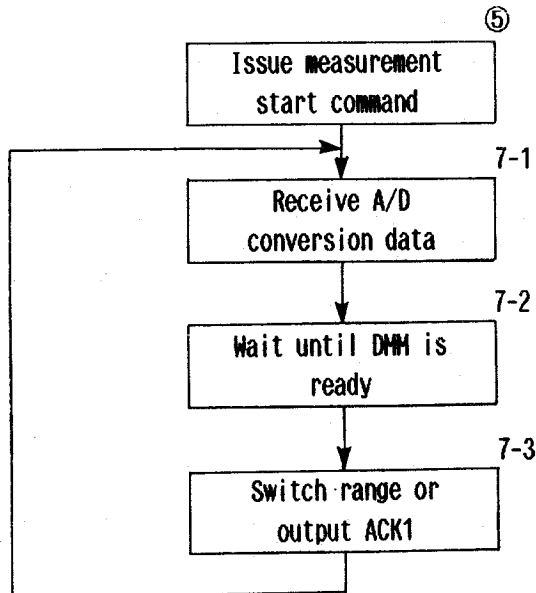


Fig. 5.1.16 DMM Processing Procedure

The measurement procedure in measurement mode 0 is as follows:



The measurement procedure in measurement mode 1 is shown below.



The difference between modes 0 and 1 is as follows:
 In measurement mode 0, the DMM cartridge automatically starts sending A/D conversion data if the range switch command is not sent within a specified period after the DMM cartridge is ready (approximately 1/10 of the sampling period).
 In measurement mode 1, the DMM cartridge keeps waiting until either a Range Switch command or ACK1 is received.

Step 1: DMM cartridge connected?

Check whether or not a DMM cartridge is connected to the cartridge interface. This can be checked with CRGDEV (0F53FH).

CRGDEV, bits 3 - 0

= 0EH: DMM cartridge connected

= Other than 0EH: Another type of cartridge connected.

Step 2: Call RSIOX to open cartridge SIO.

Open cartridge SIO with BIOS RSIOX. The open parameters are: cartridge SIO as I/O device, 600 bps, 8 data bits, no parity, 1 stop bit.

Step 3: Set cartridge to IO and turn power on.

Set the cartridge mode to IO through the following procedure:

LD A, (RZSWR)

AND 0FCH

OR 01H

LD (RZSWR), A

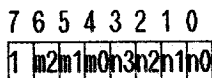
OUT (18H), A

RZSWR (0F005H) is the area that stores the SWR (P19H) output status.

After setting up the IO mode, turn power on by writing 00H to P10H. After power-on, the system waits approximately three seconds to allow for DMM reset processing.

Step 4: Set up measurement mode and receive ACK0.

After power-on, send a measurement mode command to the DMM using RSIOX PUT. The measurement command has the following format:



m2 : Selects measurement mode

= 0 : Measurement mode 0

1 : Measurement mode 1

m1 : Don't care

m0 : Selects voltage/resistance

= 0 : Measure voltage

1 : Measure resistance

n3 : Selects DCV/ACV or ohm/LP(Low Power)-ohm

= 0 : DCV or ohm

1 : ACV or LP-ohm

n2~n0 : Selects range

n2 n1 n0 Measurement mode	000	001	010	011	100	101	110
DCV	AUTO	/	300mV	3V	30V	300V	500V
ACV	AUTO	/	/	3V	30V	300V	350V
Ω	AUTO	/	300Ω	3kΩ	30KΩ	300KΩ	3000KΩ
LPΩ	AUTO	/	/	3KΩ	30KΩ	300KΩ	3000KΩ

After sending the measurement command, receive ACK0 using RSIOX GET.

The values in the measurement command, except that of ml, are returned unchanged as ACK0.

ml = 0: 50 Hz sampling rate
Approx. 5 times/second
= 1: 60 Hz sampling rate
Approx. 4 times/second

Step 5: Send measurement start command.

Send a measurement start command to the DMM using RSIOX PUT. The data to be sent the DMM may be of any value. On receiving a data byte, the DMM starts measurement in the mode specified in step 4.

Step 6-1 or 7-1: Receive A/D conversion data.

Receive A/D conversion data using RSIOX GET. A/D conversion data is three bytes in length. See (4) for details.

Step 6-2: Range switching necessary?

If the measurement mode is other than AUTO, determine in the application program whether or not range switching is necessary, according to the results of 6-1 or 7-1.

Step 6-3 or 7-2: Wait until DMM is ready.

Examine P10H, bit 0, and identify whether or not the DMM is ready. If not (P10H, bit 0 = 1), wait until it gets ready.

Step 6-4 or 7-3: Switch range or send ACK1.

Send a range switch command or send ACK1 to the DMM using RSIOX PUT. Send a range switch command when switching the range, or ACK1 when not. See (4) for the range switch command and ACK1.

Step 8: Turn power off.

Turn off DMM power when measurement is completed. Power is turned off by writing 010H to P10H.

Note:

The DMM is automatically turned off if a power-off signal is received while the DMM is measuring voltage or resistance. Even if power is turned off in the continue mode, the DMM remains offline when power is turned on again. That is, DMM processing cannot be continued. In such a case, follow the above procedure starting at step 1.

If measurement is found to be unsuccessful, carry out power-off processing in step 8 and begin again from step 1. When turning on the DMM immediately after turning it off, be sure to wait at least three seconds after power-off before switching power on again.

- (4) Command, ACK, conversion data
 (a) Range switch command

7 6 5 4 3 2 1 0
 0 0 0 0 n3 n2 n1 n0

n3 : Selects DCV/ACV or ohm/LP-ohm.
 = 0 : DCV or ohm
 1 : ACV or LP-ohm
 n2 - n0 : Selects range

n2 n1 n0 Measurement mode	000	001	010	011	100	101	110
DCV	AUTO	/	300mV	3V	30V	300V	500V
ACV	AUTO	/	/	3V	30V	300V	350V
Ω	AUTO	/	300 Ω	3K Ω	30K Ω	300K Ω	3000K Ω
LP Ω	AUTO	/	/	3K Ω	30K Ω	300K Ω	3000K Ω

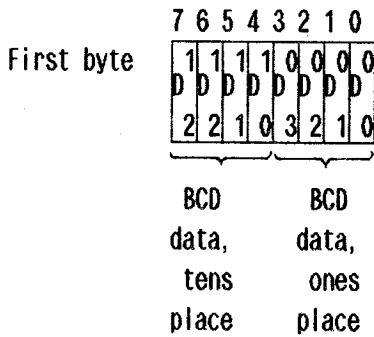
- (b) ACK1

7 6 5 4 3 2 1 0
 1 * * * * * *

An asterisk (*) stands for 'Don't care'.

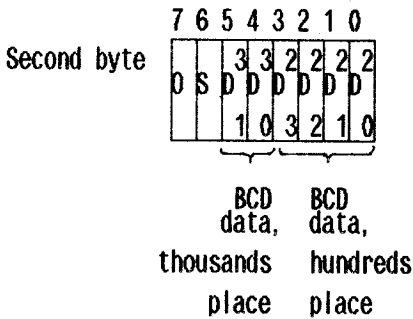
(c) A/D conversion data

A/D conversion data consists of three bytes and has the following format:



B : Battery low bit
= 1 : Battery low
= 0 : Battery OK

Replace the battery when voltage gets low.



K : K units (during measurement of voltage or resistance)

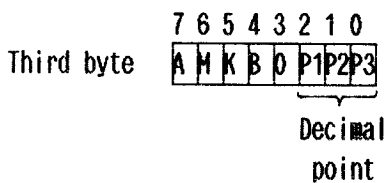
= 1 : K-ohm
= 0 : Not K-ohm units

M : m units (during measurement of voltage or resistance)

= 1 : mV units
= 0 : Not mV units

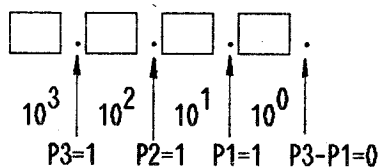
A : Auto range

= 1 : Auto range
= 0 Manual range



S : Sign bit
= 1 : Minus
= 0 : plus

P1 - P3 : Decimal point



(5) Miscellaneous

(a) Auto range

When Auto range is specified, the DMM cartridge automatically selects the range appropriate to the measured value.

The DMM cartridge selects the 1-level higher or lower range as follows:

Higher range: When the count exceeds 1999

Example: If the resistance exceeds 19.99K ohms when measured at the 30K-ohm range, the 300K-ohm range is automatically selected.

Lower range: When the count is below 179

Example: If the resistance is less than 1.79K ohms when measured at the 30K-ohm range, the 3K-ohm range is automatically selected.

(b) Power-off

The DMM cartridge must always be turned off when it is not to be used. Otherwise, its battery will be quickly be drained.

(c) Battery low

When the voltage of the DMM battery falls within the range 1.32V - 0.8V through 1.32V + 0.8V, the A/D conversion data 13 bits are set to 1. In this case, the battery must be replaced.

(d) Changing the reset time

AC noise can be offset by setting the reset time according to the power (AC) frequency (50Hz/60Hz) of the area where the DMM is used.

The reset time can be set by turning the switch placed under the lid of the battery box.

ACK0, bit 5 is loaded with the currently specified reset time. PINE software can identify the specified reset time.

5.2 Serial Interfaces

5.2.1 General

The PINE supports RS-232C, SIO, and cartridge SIO as serial communication devices. In principle, these serial devices are switched by a serial controller and cannot be used simultaneously.

5.2.2 Setting Up Serial Interface

5.2.2.1 Switching serial modes

The serial interface modes (RS-232C, SIO, and cartridge SIO) can be switched through SWR (P18H), bits 3 and 2.

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks
Write	18H	SWR					SSW1	SSW0			Bits other than 3 and 2 are used for other purposes

Serial mode	SSW1	SSW2	R×D	T×D	Devices
0	0	0	Cartridge SIO	Cartridge SIO	
1	0	1	SIO	SIO	
2	1	0	RS-232C	RS-232C	Printer, acoustic coupler
3	1	1	RS-232C	SIO	

5.2.2.2 Setting up parameters

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks
Read	14H	ARTDIR	7 or 8 bit data								
	15H	ARTSR	RDSR	/	FE	OE	PE	Tx empty	Rx RDY	Tx RDY	
	16H	IOSTR	RCTS RCD						RXD	SIN	
Write	00H	CTLR1	BRG3	BRG2	BRG1	BRG0					Bits other than 3 through 0 are used by purposes
	14H	ARTDOR	7 or 8 bit data								
	15H	ARTHR	STOP	/	EVEN	PEN	/	DATA	/		
	16H	ARTCR	/		RRTS	ER	SBRM	RXE	RDR	TRTXE	
	19H	IOCTLR							SOUT		

See FIRMWARE, CHAPTER 2, "I/O REGISTERS" for register contents.

5.2.3 System Support

5.2.3.1 Switching serial interfaces

The PINE supports three types of serial interface configurations: SIO for FDDs, RS-232C or SIO for list devices, and RS-232C, SIO, or cartridge SIO for by the user. PINE OS automatically controls the serial switch to allow these configurations to operate independently.

Figure 5.2.1 illustrates the serial interface configurations.

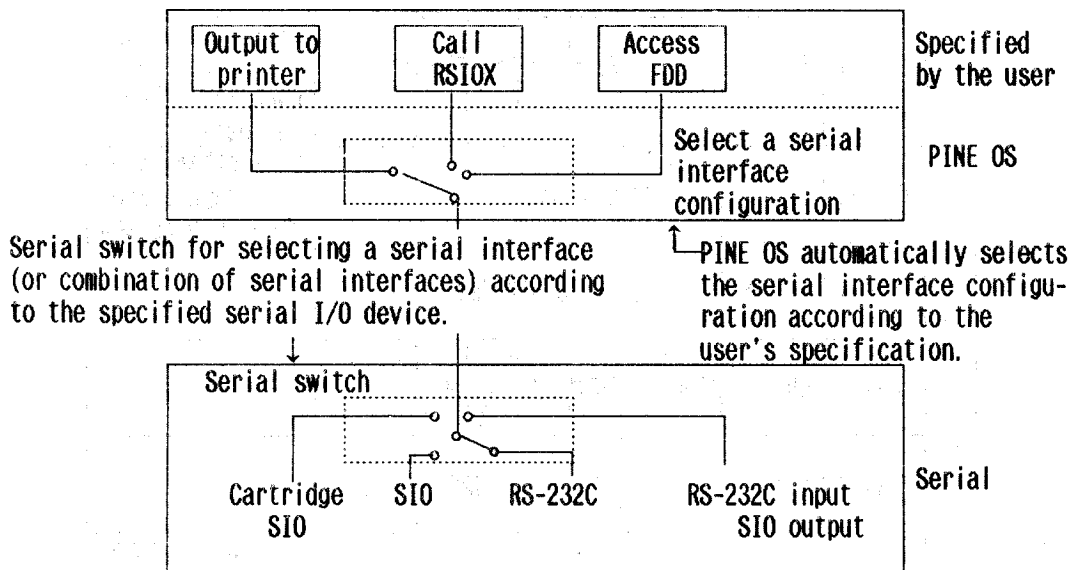


Fig. 5.2.1 Serial Interface Configurations

The OS selects a serial interface configuration as follows:

- 1) Loads the current configuration into SRMODE (0F33CH).
- 2) Checks whether or not the the serial interface configuration to be used matches the current serial interface configuration.
- 3) If they match, performs the subsequent processing without changing the current configuration.
If not, performs the subsequent processing after changing to the newthe configuration.

The parameters for changing the serial interface configuration are stored in the 15-byte area, SRTABL (0F279H).

SRMODE (0F33CH) 1 byte

Indicates the current serial interface configuration.

- = 0FFH: Not used.
- = 00H: Used by the system (list device).
- = 01H: Used by the user (RSIOX).
- = 02H: Used by FDD (floppy disk drive).

The initial value is 0FFH. It is initialized by a warm boot.

SRTABL (0F279H) 0FH bytes

Serial interface configuration switching table

Name	Length	Contents
SYSCTLR1	1	CTLR1 for LIST
SYSARTMR	1	ARTMR for LIST
SYSSWR	1	SWR for LIST
SYSARTCR	1	ARTCR for LIST
SYSSOUT	1	SOUT for LIST
RS2CTLR1	1	CTLR1 for RSIOX
RS2ARTMR	1	ARTMR for RSIOX
RS2SWR	1	SWR for RSIOX
RS2ARTCR	1	ARTCR for RSIOX
RS2SOUT	1	SOUT for RSIOX
HSCTLR1	1	CTLR1 for FDD
HSARTMR	1	ARTMR for FDD
HSSWR	1	SWR for FDD
HSARTCR	1	ARTCR for FDD
HSSOUT	1	SOUT for FDD

- This table is divided into 5-byte units. Each entry in the table corresponds to I/O register CTLR1, ARTMR, SWR, ARTCR, or IOCTLR.
- Bits not associated with serial interfaces must be set to 0.
- RS2CTLR1 through RS2SOUT are set when RSIOX OPEN is executed.

5.2.3.2 How serial interfaces are used

Although the PINE is furnished with three types of serial interfaces for serial communication, only one is available at a time. Consequently, the system selects the serial interface to be used according to the module to be executed.

The modules that use the serial interfaces are divided into the following groups:

- 1) System modules
Modules that communicate with the device selected through the I/O byte (PUN:, RDR:, or CON:). (RS-232C)
- 2) User modules
Modules that use serial interfaces. (RS-232C, SIO, or cartridge SIO)
- 3) Disk and list device modules
Modules that use terminal floppy disks. (SIO)
System modules that use list devices. (RS-232C, SIO)

Since these devices operate independently, the I/O mode must be specified separately for each module.

Table 5.2.2 shows how one module can use a serial interface while another module is using it.

Table 5.2.2 Interrelationships among Serial Interfaces and Modules

Module currently using serial device Module to use serial device		DISK/LST module	System module	User module			
				RS-232C	SIO	Cartridge SIO	RS-232C input* SIO output
DISK/LST module		○	○	○	○	○	○
System module (PUM:, RDR:, CON:)		○	○	×	×	×	×
User module	RS-232C	○	△	○	×	×	×
	SIO	○	×	×	○	×	×
	Cartridge SIO	○	×	×	×	○	×
	RS-232C input SIO output	○	×	×	×	×	○

○ : Available
 ↑ : Available only in the current mode
 × : Not available

Programming notes

- 1) Relationship between the system and user modules and DISK or LST devices

System modules resets the parameters for the DISK or LST device (RS-232C or SIO) before accessing it when it is being used by a user module. Accordingly, the validity of the data received after the active serial device has been switched to the DISK or LST device that is being used by a system or user module. When the system or user module attempts to access the DISK or LST device again, the device is automatically restored into the previous state.

- 2) Relationship between system and user modules

When one module is using a serial device, another module cannot use even a different serial device. When a serial device is used by two or more modules:

1. While a user module is using the serial device, a system module can use it in the mode set up for the user module.
2. An error will be generated if a user module attempts to access a serial device which is being used by a system module. To use the same serial device, the user module must once close the serial device and clear the mode established by the system module.

5.3 Disk Drive Unit

5.3.1 General

The PINE can connect to external floppy disk drive units via the SIO interface. Data is read from or written onto a floppy disk in 1K-byte units.

Disk drive units TF-20, TF-15, and PF-10 are available. Communication between the PINE and the FDD (floppy disk drive unit) is established in accordance with the EPSON Serial Communication Protocol (EPSP).

5.3.2 EPSON Serial Communication Protocol (EPSP)

Data is transferred between the PINE and the FDD according to a protocol called EPSP (EPSON Serial Communication Protocol).

EPSP has the general format shown below.

FMT
DID
SID
FNC
SIZ
Text data

FMT: Identifies the header block format.

00H: Indicates message transmission from the main unit (PINE).

01H: Indicates message transmission from the FDD.

DID: Destination device ID.

31H: First FDD (Drive D: or E:)

32H: Second FDD (Drive F: or G:)

SID: Source device ID

This field contains 23H if the message (command) is from the PINE.

FNC: Command for FDD.

SIZ: Indicates the text data length. The value in this field is the length of the actual text data minus 1.

Text data returned from the FDD ends with a return code.

Tables 5.3.1 and 5.3.2 show the floppy disk drive commands and return codes, respectively.

Table 5.3.1 Commands

No.	Command name	FNC	Function
1	RESET	0DH	Reset terminal floppy
2	READ	77H	Read disk directly
3	WRITE	78H	Write disk directly
4	WRITEHST	79H	Flush buffer
5	COPY	7AH	Copy volume
6			
7	FORMAT	7CH	Format disk

Table 5.3.2 Return Codes

Return code	Meaning
00H	Normal termination
0FAH	BDOS error (read error)
0FBH	BDOS error (write error)
0FCH	BDOS error (drive select error)
0FDH	BDOS error (write protect error)
0FEH	

(1) RESET

Function: Resets the disk drive floppy.

Send data:

< Send data >

+0	00H	(FMT)
1	SS	(DID)
2	MM	(SID)
3	0DH	(FNC)
4	00H	(SIZ)
5	00H	

< Receive data >

+0	01H	(FMT)
1	MM	(DID)
2	SS	(SID)
3	0DH	(FNC)
4	00H	(SIZ)
5	Return code	

Description:

The RESET command causes the FDD to initialize itself and wait for an ENQ block. The FDD sends return code 00H to the main unit.

(2) READ

Function: Reads a disk directly.

Send data:

< Send data >

+0	00H	(FMT)
1	SS	(DID)
2	MM	(SID)
3	77H	(FNC)
4	02H	(SIZ)
5	Drive code	
6	Track number	
7	Sector number	

Drive code = 1 or 2

Track number = 0 - 39

Sector number = 1 - 64

< Receive data >

+00H	01H	(FMT)
01H	MM	(DID)
02H	SS	(SID)
03H	77H	(FNC)
04H	80H	(SIZ)
05H	Read data	
06H	Read data	
		128 bytes
85H	Read data	
86H	Return code	

Description:

The READ command causes the FDD to transfer to the system the data (128 bytes) read from the specified sector on the specified logical track of the disk as well as a return code.

(3) WRITE

Function: Writes a disk directly.

Send data:

< Send data >

+00H	00H	(FMT)
01H	SS	(DID)
02H	MM	(SID)
03H	78H	(FNC)
04H	83H	(SIZ)
05H	Drive code	
06H	Track number	
07H	Sector number	
08H	Write type	
09H	Write data	
0AH	Write data	
+88H	Write data	

128 bytes

< Receive data >

01H	(FMT)
MM	(DID)
SS	(SID)
78H	(FNC)
00H	(SIZ)
Return code	

Drive code = 1 or 2
Track number = 0 - 39
Sector number = 1 - 64
Write type = 0 - 2

Description:

The WRITE command causes the FDD to write the specified data (128 bytes) to the location on the disk addressed by the specified logical track and sector numbers.

- Write type = 00H: Standard write (The FDD blocks data before a write.)
- = 01H: Flush buffer (The FDD immediately writes data on the FDD without blocking.)
- = 02H: Sequential write (The FDD simply blocks data for a high-speed write.)

(4) WRITEHST

Function: Flushes the buffer.

Send data:

< Send data >

+00H	00H	(FMT)
01H	SS	(DID)
02H	MM	(SID)
03H	79H	(FNC)
04H	00H	(SIZ)
05H	00H	

< Receive data >

+00H	01H	(FMT)
01H	MM	(DID)
02H	SS	(SID)
03H	79H	(FNC)
04H	00H	(SIZ)
05H	Return code	

Description:

The WRITEHST command causes the FDD to flush the contents of the 1K-byte host buffer (filled by the WRITE command) onto the disk.

(5) COPY

Function: Copies a volume.

Send data:

< Send data >

+00H	00H	(FMT)
01H	SS	(DID)
02H	MM	(SID)
03H	7AH	(FNC)
04H	00H	(SIZ)
05H	Drive code	

< Receive data >

	01H	(FMT)
	MM	(DID)
	SS	(SID)
	7AH	(FNC)
	02H	(SIZ)
	Track number of the currently copying track (high-order byte)	
	Track number of the currently copying track (low-order byte)	
	Return code	

Track number of the currently copying track = 0 - 39

0FFFFH: End

Description:

The COPY command causes the FDD to copy the entire disk in the specified drive onto another disk in the same drive unit. This command is not available if the unit has only one drive.

(6) FORMAT

Function: Format disk

Send data:

< Send data >

+00H	00H	(FMT)
01H	SS	(DID)
02H	MM	(SID)
03H	7CH	(FNC)
04H	00H	(SIZ)
05H	Drive code	

< Receive data >

+00H	01H	
01H	MM	
02H	SS	
03H	7CH	
04H	02H	
05H	Track number of the currently formatting track (high-order byte)	
06H	Track number of the currently formatting track (low-order byte)	
07H	Return code	

Drive code = 0 or 1

Track number of the currently formatting track = 0 - 39

0FFFFH: End

Description:

The FORMAT command causes the FDD to format two tracks and return the corresponding track number (logical number) and a return code to the system. The FDD continues formatting in two track units and sets the logical track number in the return message to 0FFFFH when it completes formatting.

5.3.3 Use

In PINE OS, data is read from or written to the FDD through BIOS. However, the user can communicate directly with the FDD through application programs.

Use the following system-supplied utilities when communicating directly with the FDD through application programs:

- EPSPSND (Utility for sending EPSP data)
- EPSPRCV (Utility for receiving EPSP data)

See Section 4.2, "Jump Tables" for the use of these utilities.

5.4 External RAM Disk

5.4.1 General

The PINE external RAM disk is an optional external read/write storage device. It connects to the PINE main unit via the system bus interface.

The external RAM disk can contain up to 128K bytes of RAM and a 1M-bit CMOS mask ROM or EPROM. ROM is installed as a capsule and can be replaced from the exterior of the PINE.

In operation mode (i.e., when PINE power is on), the external RAM disk draws power from the battery in the PINE main unit. In non-operation mode (when PINE power is off), it draws backup power from the battery in the external RAM disk.

The external RAM disk is always attached to the PINE main unit. Its contents cannot be guaranteed if it is removed from the main unit.

5.4.2 Hardware General

5.4.2.1 Block diagram

The block diagram of the external RAM disk is shown in Figure 5.4.1.

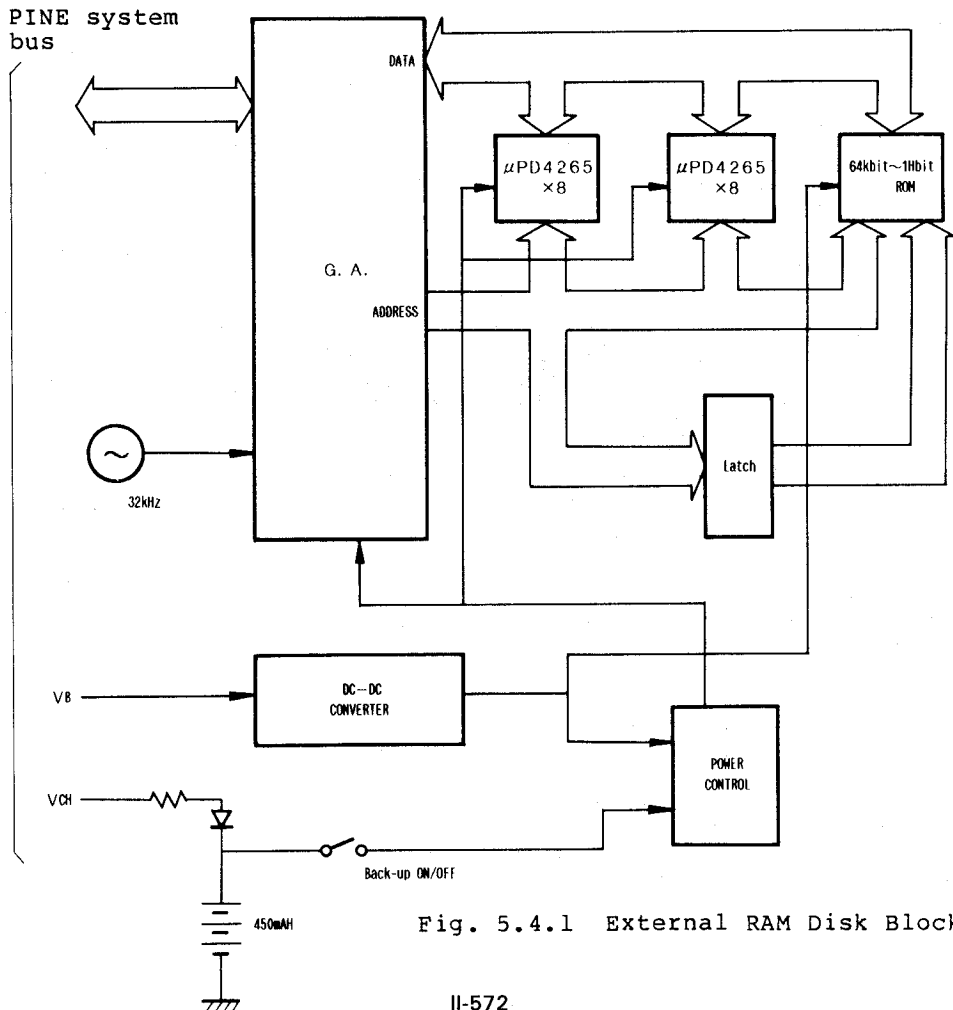


Fig. 5.4.1 External RAM Disk Block Diagram

5.4.2.2 Interface with the main unit

The external RAM disk connects to the main unit via the following signal lines out of the system bus:

Signal name	IN/OUT	Number of pins	Logic	Description
DB7 - 0	IN/OUT	8	Positive	Data bus
AB7 - 0	IN	8	Positive	Address bus
MRQ	IN	1	Negative	Z-80 memory request signal
IORQ	IN	1	Negative	Z-80 I/O request signal
RD	IN	1	Negative	Z-80 read signal
WR	IN	1	Negative	Z-80 write signal
WAIT	OUT	1	Negative	Z-80 wait signal
HLTA	IN	1	Negative	Z-80 halt signal
M1	IN	1	Negative	Z-80 M1 signal
CLK	IN	1	Negative	System clock reverse signal
DW	IN	1	-	DRAM refresh control signal
DCAS	IN	1	-	DRAM refresh control signal
RS	IN	1	Negative	System reset signal
PON	IN	1	Positive	Power-on signal (turns on the DD converter.)
OFF	IN	1	Positive	Off signal
VCH	IN	1	-	Battery charge power
VBK	IN/OUT	1	-	Backup power
VB1	IN	1	-	Main battery power
GND	-	1	-	Signal ground

5.4.3 Structure

5.4.3.1 External RAM disk I/O address map

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks							
Read	90H		8 bit data															
	91H																	
	92H																	
	93H	EXTIR																
	94H	EXTSR									EXT						(OPN)	(WP)
Write	90H	EXTAR	A7	A6	A5	A4	A3	A2	A1	A0								
	91H	EXTAR	A15	A14	A13	A12	A11	A10	A9	A8								
	92H	EXTAR	x	x	x	x	x	x	A18	A17	A16							
	93H	EXTOR	8 bit data															
	94H	EXTCR	x	x	x	x	x	x	x	OPN	WP							

The x mark stands for "Don't care."

EXTIR: External RAM disk input register
 EXTSR: External RAM disk status register

OPN = 1: RAM opened
 = 0: RAM closed

WP = 1: Write protected
 = 0: Write enabled

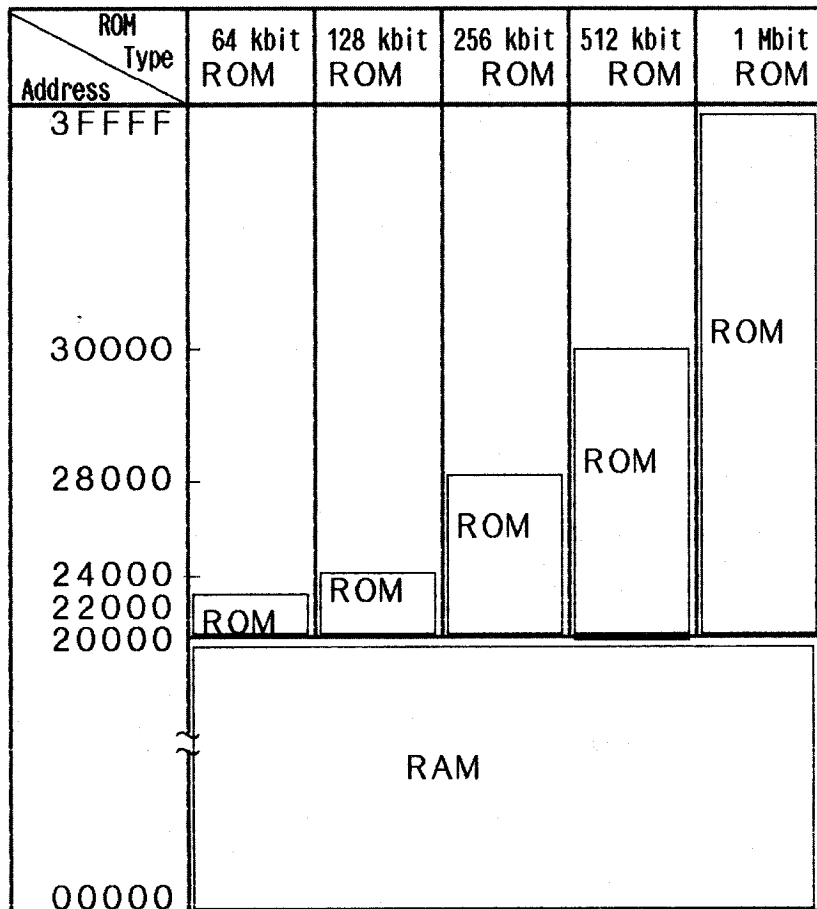
EXT = 1: No external RAM disk installed
 = 0: External RAM disk installed

EXTAR: External RAM disk address register

EXTOR: External RAM disk output register

EXTCR: External RAM disk command register (WP and OPN have the same meaning as for EXTSR.)

5.4.3.2 External RAM disk memory map

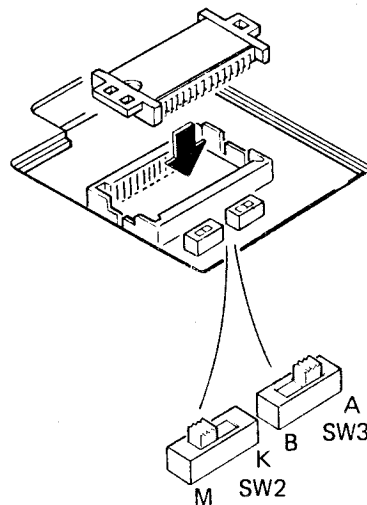


5.4.3.3 Miscellaneous

(1) Switch settings

The external RAM disk has two switches, SW2 and SW3, in the box on its rear. These switches are used to select ROM capacities.

ROM type	SW2	SW3
64K bit (e.g., 27C64)	K	B
128K bit	K	B
256K bit (e.g., 27C256)	K	B
512K bit	M	B
1M bit (e.g., HN62301)	M	A



(2) Addresses in 256K-bit ROM

In ROMs excluding 256K-bit ROMs, logical ROM addresses have a one-to-one correspondence with physical ROM addresses. Therefore, data are written into ROM sequentially from lower to higher addresses. In 256K-bit ROMs, however, the first half of the logical address space is mapped into the second half of the physical address space, and the second half of the logical address space is mapped into the first half of the physical address space (see the figure below).

Address on external RAM disk	Physical ROM address
20000H	4000H
23FFFH	7FFFH
24000H	0000H
27FFFH	3FFFH

(3) Backup battery ON/OFF switch

The external RAM disk is furnished with a switch for turning on or off the connection with a backup battery. When this switch is on, the external RAM disk is always supplied with a small quantity of power from the battery.

(4) Power

When the PINE main unit power is on, PINE battery power is regulated by the DC to DC convertor in the external RAM disk unit and applied to the circuit. When the main unit power is off, power is applied to the circuit from the backup battery in the external unit.

The battery in the external RAM disk is charged at the same time as the NiCd battery in the main unit. Note that charging of the battery in the external RAM disk is not guaranteed if the battery in the main unit is an Mn battery and used without being connected to an AC adaptor.

When the main unit power is off, the main unit and the external RAM disk are each supplied with power from their own backup batteries, respectively. If, however, the voltage of either battery drops below a specified value, that battery is supplied with power from the other battery. Therefore, both the main unit and the optional RAM disk are guaranteed a similar backup time.

5.4.4 Use

Memory (RAM or ROM) can be accessed by loading the desired address into EXTAR (P90H - P92H) and reading or writing the data in EXTIR (P93H) or EXTOR (P93H), respectively.

The address counter is automatically incremented after each read or write. Only the lowest 8 bits of the address counter are incremented; the higher bits remain unchanged. Therefore, once an address is specified, up to 256 contiguous data bytes can be read from or written into RAM or ROM, without respecifying the address.

5.4.4.1 Reading/writing RAM

Figure 5.4.2 shows the procedure for reading/writing RAM.

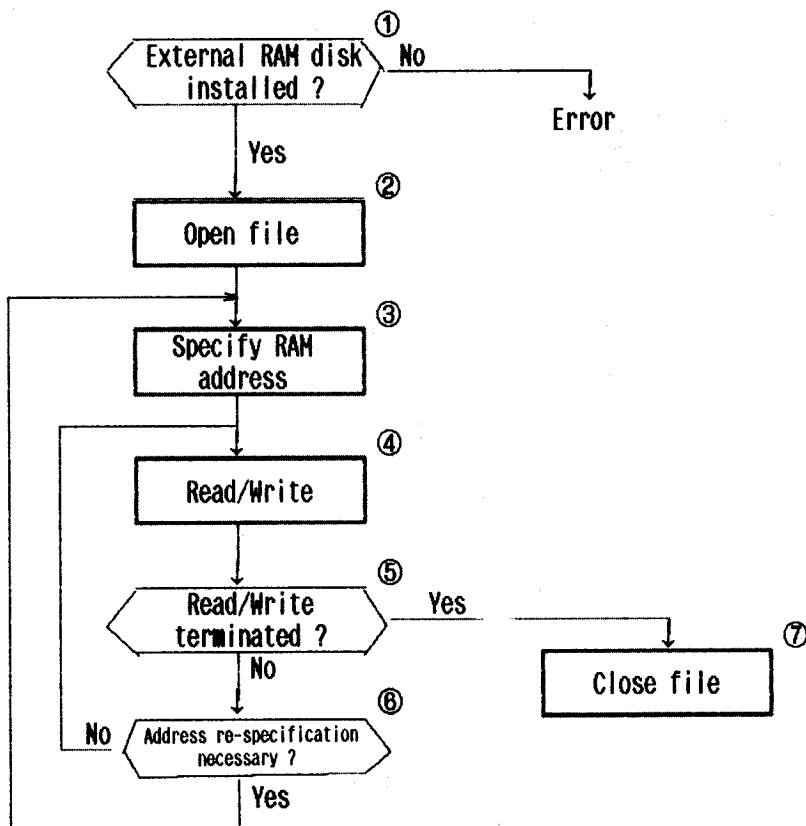


Fig. 5.4.2 Procedure for Reading/writing RAM

- Step 1: External RAM disk installed?
 Check whether or not an external RAM disk is installed by reading I/O port address 94H. The MSB indicates the presence or absence of an external RAM disk.
 MSB = 1: External RAM disk installed.
 = 0: No external RAM disk installed.
- Step 2: Open file.
 Write 1 to I/O port address 93H, bit 1 to open the external RAM disk for read or write. Cancel write protection of RAM, if necessary.
- Step 3: Specify RAM address.
 Load I/O port addresses 90H through 92H with the address to be read or written. The RAM address may be in the range of 000000H through 1FFFFH.
- Step 4: Read or write.
 Access the I/O port address 93H for read or write.
- Steps 5 and 6: Loop.
 Determine whether or not read/write processing has been terminated in the application program. During sequential read/write, the external RAM disk auto increment function allows up to 256 bytes of data to be read/written without address re-specification.
- Step 7: Close file.
 When read/write processing is completed, set I/O port address 93H, bit 1 to 0 to close the external RAM disk. Write-protect the RAM, if necessary.

5.4.4.2 Reading ROM

Figure 5.4.3 illustrates the procedure for reading ROM.

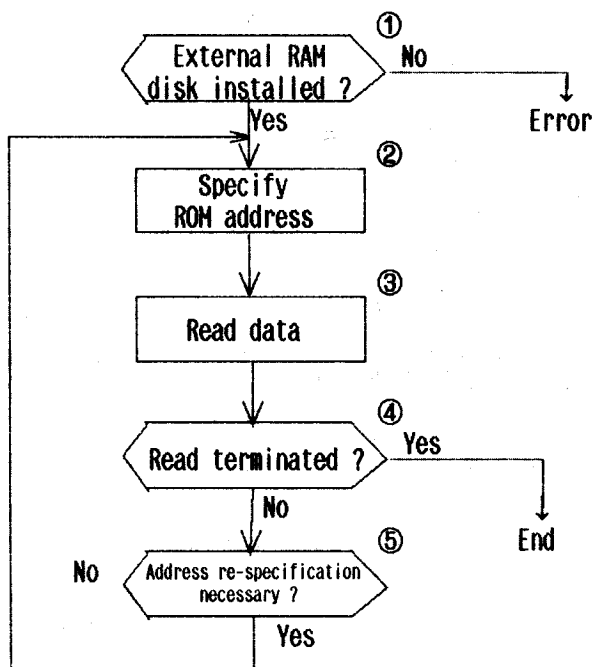


Fig. 5.4.3 Procedure for Reading ROM

Step 1: External RAM disk installed?

Check whether or not an external RAM disk is installed by reading I/O port address 94H. The MSB identifies the presence or absence of an external RAM disk.

MSB = 1: External RAM disk installed.

= 0: No external RAM disk installed.

Step 2: Specify ROM address.

Load I/O port addresses 90H through 92H with the address from which data is to be read. The ROM address must be 200000H or up.

Step 3: Read data.

Access I/O port address 93H to read data.

Steps 4 and 5: Loop.

Determine whether or not read processing has been terminated in the application program. During sequential read, the external RAM disk auto increment function allows up to 256 bytes of data to be read without address re-specification.

5.4.4.3 Notes

(1) RAM open/close processing

To save power, the external RAM disk must be opened only when it is being accessed. While RAM is closed, it is refreshing itself and cannot be accessed.

ROM need not be opened for access.

(2) RAM write protection

When RAM is write protected, a write operation causes no actual write to RAM and does not increment the address register. However, RAM can be read, in which case the address register is incremented accordingly. Reading of ROM is not affected by write protection, either.

5.4.5 System Support

PINE OS supports the RAM portion of the external RAM disk as a read/write disk drive. See Section 3.8, "Disk Storage" for detailed information.

The OS does not support the ROM portion of the external RAM disk. Application programs must read data from this area for themselves.

5.4.5.1 Installation check

The OS checks for presence or absence of an external RAM disk at power-on or reset time. It examines the MSB of EXTSR (P94H) and, if an external RAM disk is found to be installed, treats the RAM in the external RAM disk as a RAM disk.

5.4.5.2 Opening/closing RAM

The OS opens and closes the RAM in the external RAM disk before and after a read or write. Therefore, the RAM is always closed after the OS performs a read/write operation.

5.4.5.3 RAM write protection

The OS automatically cancels write protection of RAM when reading/writing the RAM in the external RAM disk. Therefore, the RAM is not write protected after the OS performs a read/write operation.

5.4.5.4 Resetting during write to RAM

Write operation is not guaranteed if the RESET button is pressed during a write to the external RAM disk. The OS displays a "RAM DISK FORMAT" message to warn against possible destruction of RAM contents.

 1 M BIT ROM READ PROGRAM

NOTE : This sample program is reading 1 Mbit ROM,
 and displaying the data.

<> assemble condition <>

.Z80

<> loading address <>

.PHASE 100H

<> constant values <>

BIOS entry

EB03	WBOOT	EQU	0EB03H	:	Warm Boot entry
EB09	CONIN	EQU	WBOOT +06H	:	Console input entry
EB0C	CONOUT	EQU	WBOOT +09H	:	Console out entry

System area

F294	LSCRVRAM	EQU	0F294H	:	VRAM top address.
0003	STOP	EQU	03H		
000D	CR	EQU	0DH		
000A	LF	EQU	0AH		
000C	CLS	EQU	0CH		
001B	ESC	EQU	1BH		
0020	SPACE	EQU	20H		
0090	P90	EQU	90H	:	I/O port 91H
0091	P91	EQU	91H	:	I/O port 91H
0092	P92	EQU	92H	:	I/O port 92H
0093	P93	EQU	93H	:	I/O port 93H
0094	P94	EQU	94H	:	I/O port 94H

 MAIN PROGRAM

NOTE : This program is reading 1 Mbit ROM,
 and displaying kanji font.

0100		LD	SP,1000H	:	Set stack pointer.
0100	31 1000				
0103	CD 0177	CALL	CHKROM	:	Connect external RAM disk?
0106	DA EB03	JP	C,WBOOT	:	No.
0109	CD 0186	CALL	CUSROFF	:	Cursor off.
010C		LD	C,CLS	:	Clear screen & home.
010C	0E 0C	CALL	CONOUT	:	
010E	CD EB0C				
0111	2A F294	LD	HL,(LSCRVRAM)	:	VRAM top addr --> HL
0114	06 04	LD	B,4	:	Loop counter (4 lines)
0116		PUSH	HL	:	Save registers
0116	E5	PUSH	BC	:	
0117	C5	LD	B,15	:	Loop counter (15 characters)
0118	06 0F				
011A		PUSH	HL	:	Save registers
011A	E5	PUSH	BC	:	
011B	C5	LD	B,16	:	Loop counter (16 dot lines)
011C	06 10				
011E		CALL	READROM	:	Read 1 Mbit ROM.
011E	CD 014C	CALL	WRTVRAM	:	Write the data to VRAM directly.
0121	CD 017B				
0124	23	INC	HL	:	VRAM pointer increment.
0125	CD 014C	CALL	READROM	:	Read 1 Mbit ROM.
0128	CD 017B	CALL	WRTVRAM	:	Write the data to VRAM directly.
012B	11 001F	LD	DE,31	:	Get next dot line address in VRAM.
012E	19	ADD	HL,DE	:	
012F	10 ED	DJNZ	MAIN40	:	Loop.
0131	C1	POP	BC	:	Restore registers.
0132	E1	POP	HL	:	
0133	23	INC	HL	:	Get next column address in VRAM.
0134	23	INC	HL	:	
0135	10 E3	DJNZ	MAIN30	:	
0137	C1	POP	BC	:	Restore registers
0138	E1	POP	HL	:	
0139	11 0200	LD	DE,32*16	:	Get next line address in VRAM.
013C	19	ADD	HL,DE	:	
013D	10 D7	DJNZ	MAIN20	:	Loop.
013F	CD EB09	CALL	CONIN	:	Key input wait.
0142	FE 03	CP	STOP	:	STOP key?
0144	20 C6	JR	NZ,MAIN10	:	No.
0146	CD 017D	CALL	CUSRON	:	Cursor on.
0149	C3 EB03	JP	WBOOT	:	End.

 READ DATA FROM 1 M BIT ROM

NOTE :
 Read a data from 1 Mbit ROM.
 This routine uses the function of auto
 increment.

<> entry parameter <>
 NON
 <> return parameter <>
 A : Read data.
 preserved registers <>
 NON

CAUTION :

014C
 014C 3A 0193
 014F 3C
 0150 32 0193
 0153 20 1F

READROM: LD A,(P90DT) : Last 8 bits data.
 INC A : 256 bytes read?
 LD (P90DT),A : Set the new address.
 JR NZ,READ50 : No.

0155 3A 0194
 0158 3C
 0159 32 0194
 015C 20 07

LD A,(P91DT) : Middle 8 bits data.
 INC A : 256*256 bytes read?
 LD (P91DT),A : Set the new address.
 JR NZ,READ40 : No.

015E 3A 0195
 0161 3C
 0162 32 0195

LD A,(P92DT) : Top 3 bits data.
 INC A : Count up.
 LD (P92DT),A : Set the new ROM address.

0165
 0165 3A 0193
 0168 D3 90
 016A 3A 0194
 016D D3 91
 016F 3A 0195
 0172 D3 92

READ40: LD A,(P90DT) : I/O port output for setting next address.
 OUT (P90),A : Last 8 bits
 LD A,(P91DT)
 OUT (P91),A : Middle 8 bits.
 LD A,(P92DT)
 OUT (P92),A : Top 8 bits.

0174 DB 93
 0176 C9

READ50: IN A,(P93) : Read ROM data.
 RET

 CHECK CONNECTING EXTERNAL RAM DISK

NOTE :
 <> entry parameter <>
 NON
 <> return parameter <>
 CY : Return information.
 =0 -- Connected RAM disk.
 =1 -- Not connected RAM disk.
 <> preserved registers <>
 NON

CAUTION :

0177
 0177 DB 94
 0179 17
 017A C9

CHKROM: IN A,(P94) : Get external status.
 RLA : MSB --> CY
 RET

WRITE VRAM AT THE HL ADDRESS.

017B
 017B 77
 017C C9

WRTVRAM: LD (HL),A
 RET

CURSOR ON

017D
 017D 0E 1B
 017F CD EB0C
 0182 0E 33
 0184 CD EB0C
 0187 C9

CUSRON: LD C,ESC
 CALL CONOUT
 LD C,'3'
 CALL CONOUT
 RET

CURSOR OFF

0188
 0188 0E 1B
 018A CD EB0C
 018D 0E 32
 018F CD EB0C
 0192 C9

CUSROFF: LD C,ESC
 CALL CONOUT
 LD C,'2'
 CALL CONOUT
 RET

0193
 0193 FF
 0194
 0194 FF
 0195 01

P90DT: DB 0FFH
 P91DT: DB 0FFH
 P92DT: DB 001H
 END

5.5 Barcode Reader and External Cassettes

5.5.1 General

The PINE is furnished with barcode reader and external cassette interfaces. The barcode reader interface has +5V power output and the barcode reader input (BCRD). The external cassette interface handles the motor drive signal (RMT) for cassettes with a remote terminal, the record signal (MIC) to cassettes, and the earphone signal (EAR) from cassettes.

Neither barcode reader nor external cassette is supported by PINE OS.

5.5.2 Structure

5.5.2.1 Barcode reader/external cassette I/O address map

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks
R e a d	P02H	ICRL.B	ICR on state transition of the signal (low-order byte)								
	P03H	ICRH.B	ICR on state transition of the signal (high-order byte)								
	P04H	ISR						ICF			Bits other than bit 2 are used for other purposes.
	P05H	STR						BCR	DEAR		
W r i t e	P00H	CTRL1					SW BCR	BCR1	BCR0	SL BCR	Bits other than bits 3 through 0 are used for other purposes.
	P02H	CTRL2	Don't Care					RMT	MIC		
	P04H	IER						IER2			Bits other than bit 2 are used for other purposes.

ICRL.B, ICRH.B: 16 bit data latched from FRC to ICR by transition in the state of the signal from the barcode reader or external cassette.

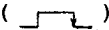
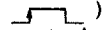
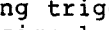
ISR (Interrupt Status Register):

ICF: Interrupt signal generated when the FRC value is latched to ICR by transition in the state of the signal from the barcode reader or external cassette.

STR (Status Register):

BCRD: Barcode reader input signal

EAR: External cassette EAR input signal

CTLR1 (Control Register 1)
 SWBCR: Turns on/off power (+ 5V) to the barcode reader.
 = 0: Power off.
 = 1: Power on.
 BCR1, BCR0: Selects the latch trigger polarity.
 = 00: Trigger inhibited.
 = 01: Falling trigger ()
 = 10: Rising trigger ()
 = 11: Rising and falling triggers ()
 SLBCR: Selects the trigger signal that is to latch the FRC value to ICR.
 = 0: External cassette EAR input signal
 = 1: Barcode reader input signal
CTLR2 (Control Register 2)
 RMT: External cassette remote ON/OFF signal
 = 0: Remote OFF
 = 1: Remote ON
 MIC: External cassette write signal (output to microphone)
IER (Interrupt Enable Register)
 IER2: Controls INT2 (ICF) interrupts.
 = 0: Interrupts disabled.
 = 1: Interrupts enabled.

5.5.3 Use

This subsection discusses the method of determining the wave form of the input signal from the barcode reader or external cassette, as well as the method of sending signals to the external cassette.

5.5.3.1 Selecting the barcode reader or external cassette

The barcode reader or external cassette is initialized in the following steps:

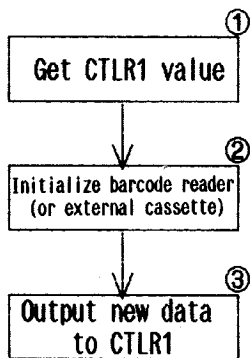


Fig. 5.5.1 Initialize Procedure

- Step 1: Get CTLR1 value.**
 Read the current CTLR1 (P00H) value from the system area RZCTLR1 (0F001H).
- Step 2: Initialize barcode reader (or external cassette).**
 Manipulate the value read in step (1) as follows:
 Bits 7 - 4: Do not change.
 Bits 3 - 0: Specify whether power to the barcode reader is to be turned on or off, the trigger polarity, and the trigger signal.
- Step 3: Output data to CTLR1.**
 Load the value specified in step (2) into RZCTLR1 (0F001H) and output it to CTLR1 (P00H).

5.5.3.2 Data input

Whether or not data is input from the barcode reader or external cassette is determined by measuring the input signal 1 or 0 state time. The time can be measured by the procedure shown in Figure 5.5.2 (the procedure for measuring the time of the mark signal).

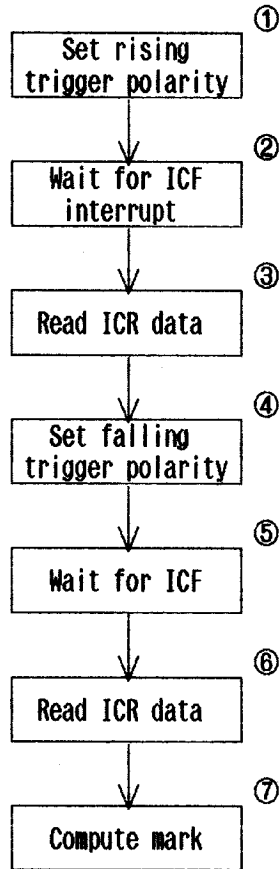


Fig. 5.5.2 Time Measuring Procedure

Step 1: Set rising trigger polarity.

Set CTRL1 (P00H), bits 2 and 1 to 1 and 0, respectively, using the procedure shown in Figure 5.5.1. Make a dummy read or ICRH.B (P03H), if necessary, and reset the ICF interrupt.

Step 2: Wait for ICF interrupt.

Read the value of ISR (P04H) to check for an ICF interrupt. ISR, bit 2 identifies the presence or absence of an ICF interrupt.

ISR (P04H), bit 2 = 0: No ICF interrupt generated.
= 1: ICF interrupt generated.

If no ICF interrupt has been generated, repeat this until one is generated.

Step 3: Read ICR data.

Read ICRL.B (P02H) and ICRL.B (P03H) and get the FRC value at input signal rise time.

Step 4: Set falling trigger polarity.

Set CTRL1 (P00H), bits 2 and 1 to 0 and 1, respectively, using the procedure shown in Figure 5.5.1.

Steps 5 and 6:

Same as steps (2) - (3).

Step 7: Compute mark signal time.

Compute the mark signal time from the formula

$$(T2 - T1)/614.6 \text{ ms.}$$

where T1 and T2 are the values obtained in steps (3) and (6), respectively. If $T2 - T1 \leq 0$, add 65536 to the result to get a positive value.

Note: Since FRC is set to approximately 106.6 ms. frequency, time exceeding one frequency (more than 106.6 ms.) may elapse while waiting for an ICF interrupt in step (2). Therefore, an application program must include frequency count check and timeout processing routines in its wait processing routine. The frequency count can be checked using the OVF interrupt.

5.5.3.3 Data output (output to MIC of the external cassette)

Data can be output to the MIC terminal of the external cassette by setting CTRL2 (P02H), bit 0 to 1 or 0 and outputting mark or space signals.

The REMOTE terminal can also be controlled through CTRL2 (P02H), bit 1.

5.5.4 System Support

PINE OS supports neither the barcode reader nor the external cassette. For the ICF interrupt, however, a hook is provided in the corresponding interrupt processing routine to allow expansion of ICF interrupt processing.

The external cassette is supported by BASIC.

5.6 ROM Capsules

5.6.1 General

The PINE can house up to two capsule ROMs in memory, in addition to OS ROM (32K bytes) and RAM (64K bytes). ROM capsules may be 8K-, 16K-, or 32K-byte mask ROMs. Data in these capsules can be accessed immediately through bank switching.

5.6.2 Structure

5.6.2.1 ROM capsule I/O address map

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks
Read	P05H	STR	BANK3	BANK2	BANK1	BANK0	Bits 3 through 0 are used for other purposes.				
Write	P05H	BANKR	BANK3	BANK2	BANK1	BANK0	Bits 3 through 0 are used for other purposes.				

STR (Status Register)

BANK3 - 0: Indicate the current bank status.

BANKR (Bank Register)

BANK3 - 0: Select a bank.

5.6.2.2 Memory map

BANK3, 2, 1, 0 Address	OS ROM	RAM	ROM capsule 1			ROM capsule 2		
	0000	0100	1000	1001	1001	1100	1101	1110
FFFFH	RAM	RAM	RAM	RAM	RAM	RAM	RAM	RAM
E000H			ROM1 (8KB)	ROM1 (16KB)	ROM1 (82KB)	ROM2 (8KB)	ROM2 (16KB)	ROM2 (32KB)
C000H								
A000H								
8000H	OS ROM (32KB)	RAM						
6000H								
4000H								
2000H								
0000H								

Fig. 5.6.1 PINE ROM Capsule Memory Map

5.6.2.3 ROM addresses

In ROMs 1 and 2 in the ROM capsule, the relationship between logical and physical addresses differs depending on the ROM capacity.

(1) Addresses in 64K-bit ROM

In 64K-bit ROMs, logical ROM addresses have a one-to-one correspondence with physical ROM addresses.

Memory address	Physical ROM address
0C000H	0000H
0DFFFH	1FFFH

(2) Addresses in 128K-bit ROM

In 128K-bit ROMs, the first half of the logical address space is mapped into the second half of the physical address space, and the second half of the logical address space is mapped into the first half of the physical address space (see the figure below).

Memory address	Physical ROM address
0A000H	2000H
0BFFFH	3FFFH
0C000H	0000H
0DFFFH	1FFFH

(3) Addresses in 256K-bit ROM

In 256K-bit ROMs, the first half of the logical address space is mapped into the second half of the physical address space, and the second half of the logical address space is mapped into the first half of the physical address space (see the figure below).

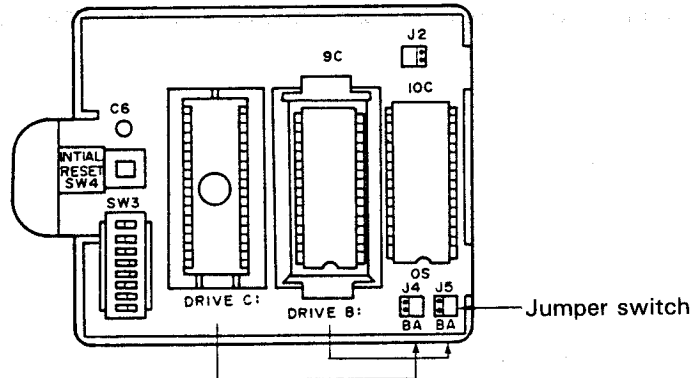
Memory address	Physical ROM address
6000H	6000H
7FFFH	7FFFH
8000H	0000H
DFFFH	5FFFH

5.6.2.4 ROM switch jumper

When installing 64K-, 128K-, or 256K-bit ROM devices in ROM capsules, change the settings for J4 and J5 according to the ROM type.

Table 5.6.2 ROM Capacity and Jumpers

J4 and J5	ROM type
A	128K bit (PROM)
B	64K bit
B	128k bit (Mask ROM)
B	256K bit



Jumper J4 is for ROM capsule 1 (drive C) use and Jumper J5 is for ROM capsule 2 (drive B) use.

5.6.3 Use

Figure 5.6.1 shows the procedure for reading data in ROM capsule through bank switching.

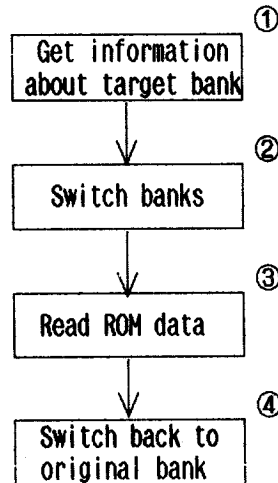


Fig. 5.6.1 Procedure for Reading ROM Data

See Section 4.4, "Bank Switching" for steps (1), (2), and (4).

5.6.4 System Support

PINE OS supports ROM capsules as read-only disks or executable programs. See Section 3.8, "Disk Storage" for the method of supporting ROM capsules as disks. See Section 4.6, "Executing a ROM Program" for the executing ROM programs.

5.6.4.1 Installation check

PINE OS checks whether or not a ROM capsule is installed at power-on or reset time.

At power-on or reset time, PINE OS determines whether or not a ROM capsule is installed by checking for a ROM header.

5.7 Centronics Interface

5.7.1 General

The PINE employs the Centronics interface which allows the PINE to print on an ordinary terminal printer (MP, RP, or FP) without processing print data.

5.7.2 Structure

5.7.2.1 Centronics interface I/O address map

R/W	I/O address	Register name	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Remarks
Read	16H	IOSTR							PERR	PBSY	Bits 7 through 2 are used for other purposes
Write	17H	PDR	8-bit data								
	19H	IOCTLR							$\overline{\text{PINI}}$	PSTB	Bits 7 through 2 are used for other purposes

IOSTR (I/O Status Register)

PERR: Printer error signal

= 0: Normal state.

= 1: Error occurred.

PBSY: Printer busy signal

= 0: Printer ready.

= 1: Printer busy.

PDR (Printer Data Register)

Used to output data to the printer. Loaded with 0FFH when not in use.

IOCTLR (I/O Control Register)

$\overline{\text{PINI}}$: Printer initial reset signal

PSTB: Data strobe signal

Note: The printer can be reset by holding the * $\overline{\text{PINI}}$ signal in the 0 state for more than 50 us.

5.7.3 Use

Figure 5.7.1 shows the procedure for using the Centronics interface.

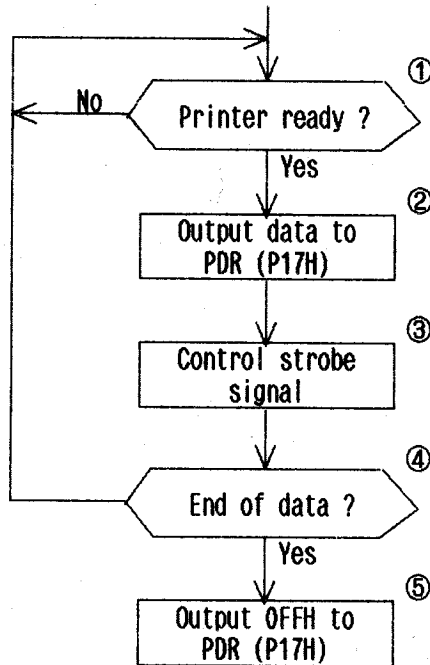


Fig. 5.7.1 Data Transmission Procedure

Step 1: Printer ready?

Check whether or not the printer is ready by examining PBSY and PERR (IOSTR, bits 0 and 1). 0 in both bits indicates that the printer is ready.

Step 2: Output data.

Write to PDR (P17H) the data to be output to the printer.

Step 3: Control strobe signal.

Generate the strobe signal to cause the printer to read data. To do this, set PSTB (IOCTLR, bit 0) to 1 and then restore it to 0.

Steps 4 and 5: Termination processing.

When outputting data continuously, return to step (1). When data output processing is completed, send 0FFH to PDR (P17H) to save power.

5.7.4 System Support

In PINE OS, the Centronics interface is manipulated through the LIST and LISTST functions. See Section 3.4, "BIOS Details" for BIOS functions.

5.7.4.1 Centronics interface initial signal

The PINE initially resets the printer at power-on or reset time by sending an initial signal to the Centronics interface. Even if power is turned off in the continue mode during printing, the printer is reset the next time power is turned on; print operation cannot be continued, once power is turned off.

5.8 Printer

5.8.1 General

PINE OS supports printers incorporating the Centronics or RS-232C interface. Any type of printer connects to the PINE Centronics, RS-232C, or SIO interface. The cartridge printer, which is one of the PINE cartridge options, is always connected to the cartridge interface.

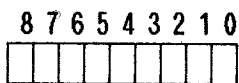
See Section 5.1, "Cartridges" for the cartridge printer, and Section 5.7, "Centronics Interface" for the Centronics interface. For the RS-232C and SIO interfaces, see Section 5.2, "Serial Interfaces."

The following pages discuss printers in general.

5.8.2 System Support

5.8.2.1 Selecting printer interface

The PINE can connect to a printer via four types of interfaces: Centronics, RS-232C, SIO, and cartridge SIO. The interface to which the printer is to be connected is determined by bits 5 and 6 of the DIP switch on the PINE main unit rear panel.

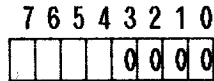


Bit 6	Bit 5	Output interface
OFF	OFF	SIO
OFF	ON	Cartridge
ON	OFF	RS-232C
ON	ON	Printer

5.8.2.2 Printer interface parameters

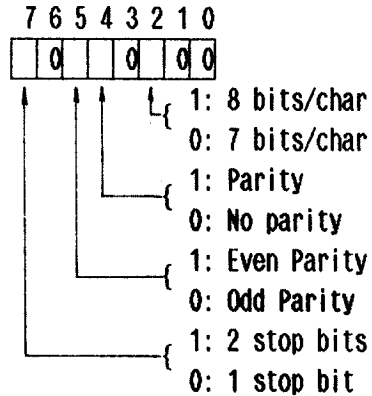
The bit rate must be specified when outputting print data to the RS-232C or SIO. In PINE OS, the initial settings are 4800 bps, 8 data bits, no parity, and 2 stop bits. These parameter values can be changed by rewriting the following areas:

SYSCTLR1 (0F279H) 1 byte
Specifies the bit rate.



bit	bit	bit	bit	Transmission speed	bit	bit	bit	bit	Transmission speed	bit	bit	bit	bit	Transmission speed
7	6	5	4		7	6	5	4		7	6	5	4	
0	0	0	0	110	0	1	0	1	2400	1	0	0	0	1200
0	0	0	1	150	0	1	1	0	4800	1	0	0	1	75
0	0	1	0	300	0	1	1	1	9600	1	1	×	×	200
0	0	1	1	600	1	0	1	0	19200					
0	1	0	0	1200	1	0	1	1	38400					

SYSARTMR (0F27AH) 1 byte
Specifies the send and receive parameters.



5.8.2.3 Output to the printer

Data is output to the printer through the BIOS LIST and LISTST functions. See Section 3.4, "BIOS Details" for further information.

5.8.2.4 Screen dump

In PINE OS, the data on the LCD screen can be output on the printer in bit image by pressing the CTRL/PF5 keys or by calling the BIOS SCRNDUMP function.

5.8.2.5 International character set specification processing

PINE OS automatically specify the international character set (ESC + 'R') for the printer.

The international character set specification is output when data is sent to the printer for the first time after:

- The LST: field of the I/O byte is changed,
- A warm boot is performed,
- Power is turned on, or
- The display character generator is changed.

5.8.3 Printer Types

Table 5.8.1 lists the printers available for the PINE.

Table 5.8.1 Available Printers

Printer type	PINE graphics character	PINE screen dump	Connectable interface
MX-80II, III	\$ *	\$ **	Centronics (RS-232C, SIO)
MX-100II, III	x	o	Centronics (RS-232C, SIO)
MX-80, 100	o	o	Centronics (RS-232C, SIO)
FX-80, 100	Down load	o	Centronics (RS-232C, SIO)
LQ1500	x	o	Centronics
SQ2000	x	o	Centronics
DX-100	x	x	Centronics ***
C-40	x	o	RS-232C, SIO
P-40P	o	o	Centronics
P-40S	o	o	RS-232C, SIO
P-80	o	o	RS-232C, SIO
Cartridge printer	o	o	Cartridge

*: The \$ marks indicate that the corresponding functions are available if PROM for the HC-20 is used.

** : The screen dump function is not available for the MP-80 I.

***: The optional printer adaptor must be used.

Notes:

- 1) Characters E0H, E1H, and 7FH cannot be printed on any of the above printers.
- 2) The user is advised to use the Centronics interface for ordinary terminal printers (MP, FP, and RP).